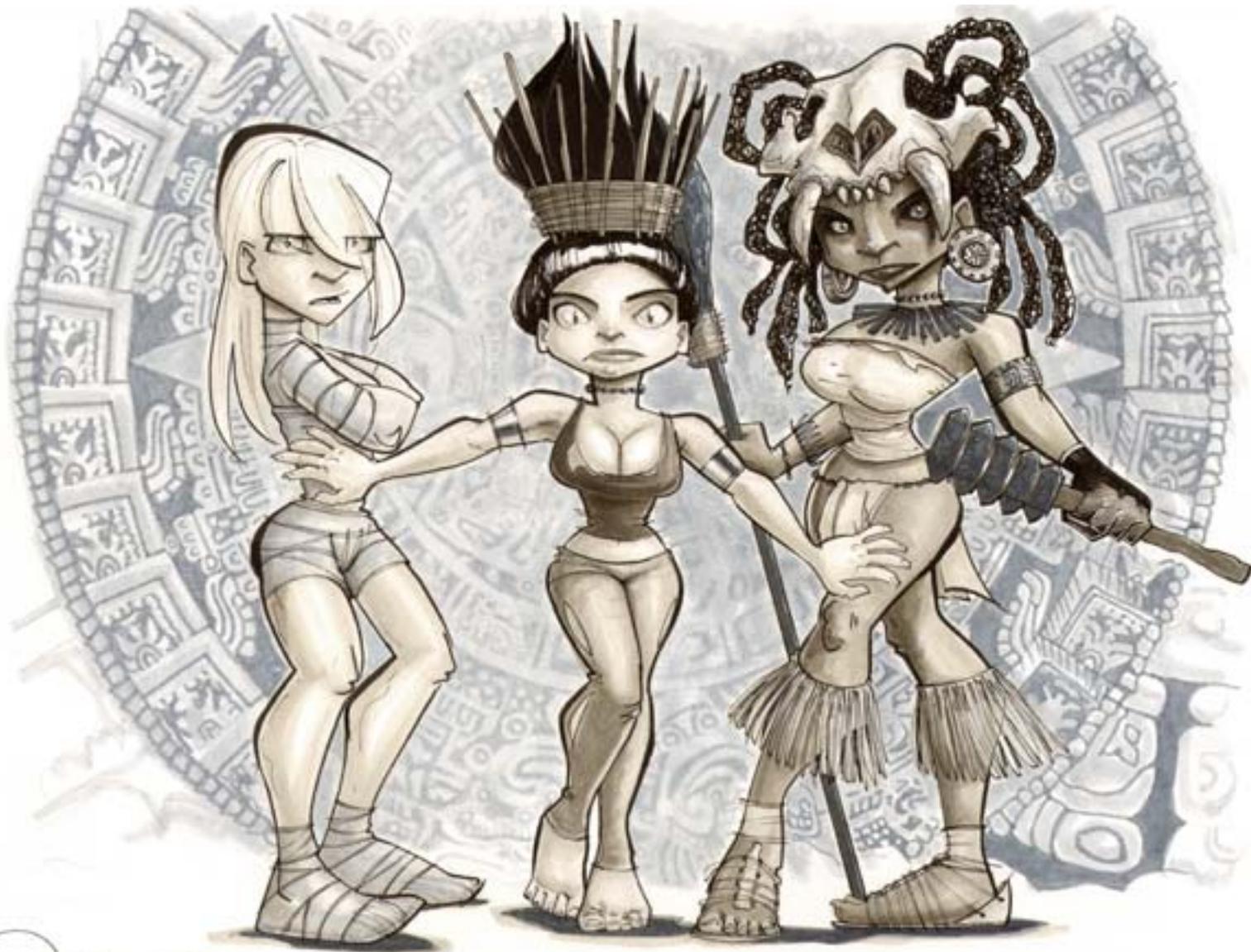


INCONJUNCTION

SCIENCE FICTION & FANTASY CONVENTION



32
XXXII

2012

I'M NOT WEARING ANY PANTS GAMES

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FORCES

Seven Sins

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NINJA THROWDOWN

INCONJUNCTION
Science Fiction & Fantasy Convention

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I A FEW WORDS FROM THE PRESIDENT

Welcome to InConJunction XXXII! As the President of the Circle of Janus, the club that puts on this convention every year, I first want to thank all of you for coming.

I want to thank the ConChair Kathie Thompson, who has gone above and beyond in getting this convention together despite a lot of Real Life complications. It is, however, a team effort, so thanks are also due to the Convention Committee. They have put a lot of time and effort into making this convention the best that it can be. We have a number of wonderful guests, panelists, game masters, and representatives of sister clubs and organizations with us, and I want to thank all of them for being here. Please, remember to be patient with our staff and kind to our volunteers. They're unpaid, just doing this out of their love for the genre.

The ConChair wants to make sure that her appreciation for everything that is done by the guests, panelists, artists, vendors, staff, and volunteers gets mentioned. Without all these wonderful tireless people, who are willing to sacrifice their leisure time to ensure the best possible experience for our attendees, InConJunction simply wouldn't be possible.

With all the predictions about the impending apocalypse, we just couldn't resist doing an end of the world theme, so our motto this year is "It's the End of the World? But I feel fine!" So come join the fun, and remember, it may be the end of the world, but we can still have a blast.

Sincerely,
Lynette Cowper,
Circle of Janus President



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Thanks to Paul Taylor for this year's Program Book cover art, to Kevin Harris of INWAP Games for next year's ad and to Aaron Williams for the little sci-fi guys featured on our pages.



Are You a Convention Newbie?

It can be hard to figure out what to do first if you've never been to a convention before. Here are some suggestions of what to do once you've gotten your badge and checked into your room.

1. Check out the event descriptions to see if there's anything happening now or within the next couple hours that you want to see. If so, go to that. Most events aren't repeated. Don't forget Gaming, Anime, Doctor Who and the Movie Room.
2. If there's nothing immediate, find the first thing you want to go to and be sure to watch the time so you don't miss it, then check out the Art Show (Write-in bidding ends at 5 PM on Saturday), Charity Auction list, Dealers' Room, and the Creators' Alley so you have a handle on where you might be spending your money.
3. Drop by the Hospitality Suite (or ConSuite, as old-timers call it) for some munchies and drinks. Strike up a conversation. Read through the Program Book. Grab a pen and mark up your pocket program with things you want to see.
4. Be sure to visit the fine folks sitting at the tables in the hall and Creators' Alley. These are some of our Guests of Honor and Featured Guests, as well as our charities and sister clubs. Most authors would be happy to give you an autograph.
5. You may find other cool things and people out in the hall, too—decorations, folks in costumes, a massage therapist doing massages for tips, random conversations, ads for room parties, flyers for other conventions and events, the Fun Police handing out candy and other small goodies, and so on. Enjoy! It's all part of the atmosphere of InConJunction.
6. Be sure to take some breaks, get some real food, and maybe even enjoy the pool for a bit. There's a lot to do at InConJunction. You'll probably miss some things you really wanted to see. That's just the nature of most conventions.

CONVENTION HIGHLIGHTS

- Doctor Who Room showing the latest uncut episodes from the UK and a few other surprises as well. Sponsored by The Whoosier Network.
- Anime Room showing the latest, the greatest, and the classics of Japanese Animation. Sponsored by The Indiana Animation Club.
- Video Room showing a selection of the classics (and the not-so-classic) as well as the latest and greatest films. Sponsored by Wicked Studios.
- Weird World of Science: Hear about some of the strangest science studies ever published and participate in a study of our own too.
- Concerts by Wild Mercy, Five Year Mission, Jen Midkiff, Cheshire Moon, Wax Chaotic, and Herculean Cheese Storm.
- The Fun Police providing candy and other pick-me-ups (including sugar-free candy). Watch the hallways!
- Video Trivia Contest: Test your knowledge of Hollywood's best (and worst) movies. Win posters, DVDs, t-shirts and other prizes.
- Race to the End of the World scavenger hunt.
- Hands-on workshops for music, costuming, knitting, prop-making, film-making, and even cooking!
- A sneak preview of the Indy Fringe Festival play *Going... Going... Gone*
- Annual Robert A. Heinlein Memorial Blood Drive for the benefit of the Indiana Blood Center, Saturday from 9:30am - 2:00pm.
- Charity auction for the benefit of The Indiana Literacy Association and Donor's Choose.
- Snacks and drinks in the InConJunction Hospitality Suite.
- Filking until the wee hours of the morning.
- Dancing until 2:00 AM on Friday night.
- Karaoke and dancing on Saturday night.
- Saturday night Masquerade Contest.
- Saturday evening Art Auction.
- Sunday robot competitions (2lb class).
- A large collection of games in the Game Library.
- Playtests with INWAP Games.
- And much more!

C

INCONJUNCTION QUICK START

FRIDAY

12:00 PM: Registration, ConSuite, Video Room, Doctor Who Room open
2:00 PM: Anime Room, Art Show, Creators' Alley, Dealers' Room open
4:00 PM: General Programming begins
6:00 PM: Opening Ceremonies
7:30 PM: Weird World of Science
8:00 PM: Registration, Art Show, Creators' Alley, Dealers' Room closed
10:00 PM: Dance

SATURDAY

12:00 AM: Video Room still open
2:00 AM: Anime Room, Dance closed; General Programming ends
3:00 AM: ConSuite closed
6:00 AM: Anime Room open
7:00 AM: Doctor Who Room closed
8:00 AM: ConSuite open
9:00 AM: Registration, Doctor Who Room open
9:30 AM: Blood Drive open
10:00 AM: Art Show, Creators' Alley, Dealers' Room open; General Programming begins
2:00 PM: Blood Drive closed; Charity Auction
4:00 PM: Video Trivia Contest
5:00 PM: Art Show closed; Wild Mercy Concert
6:00 PM: Registration, Creators' Alley, Dealers' Room closed; Art Auction
8:30 PM: Masquerade
10:00 PM: Karaoke

SUNDAY

12:00 AM: Video Rooms still open
2:00 AM: General Programming ends
3:00 AM: ConSuite closed
3:30 AM: Anime Room closed
7:00 AM: Doctor Who Room closed; Anime Room open
8:00 AM: ConSuite open
9:00 AM: Registration, Doctor Who Room open
10:00 AM: General Programming begins
11:00 AM: Art Show, Creators' Alley, Dealers' Room open
12:00 PM: Registration closed
3:00 PM: Video Room, Doctor Who Room, Art Show, Creators' Alley, Dealers' Room closed
3:00 PM: Circle of Janus Meet and Greet
4:00 PM: ConSuite closed; Rap with the ConChair
5:00 PM: Anime Room closed; General Programming ends



A SOME THINGS YOU SHOULD KNOW A

R Registration

The InConJunction registration table(s) will be open, for both pre-registration badge pickup and walk-in registrations, during the following hours:

Friday:	12:00 PM	—	8:00 PM
Saturday:	9:00 AM	—	6:00 PM
Sunday:	9:00 AM	—	12:00 PM

Hang on to your badge at the convention! Lost badges can only be replaced with the purchase of a new registration.

Child Safety

InConJunction has always strived to be a family-friendly convention. We are happy that you chose to bring your family and spend the weekend with us. However, it is very important to note that all children 12 and under **must be accompanied by an adult at all times**. If your child is alone and attempting to gain access to convention programming, they will not be admitted. If your child is found unattended a second time, you will be contacted and asked to leave the convention. This policy is for your child's safety. We share this hotel facility with a number of people not with the convention and there is easy access out of the hotel completely. Please, be aware that we want you and your children to have a wonderful time at InConJunction, but that can only happen if everyone is safe. Thank you for helping us keep our children safe.

O Costumes:

- Please do not wear costumes which pose a hazard to yourself or others. Dressing up as The Human Torch, real flames and all, may be quite a nifty costume, but you can only wear it once.
- If you see a scantily clad individual (male, female, or otherwise), do not assume that this gives you the right to proposition them. The convention, and hotel security, will enforce their rights to remain free of unwelcome advances.
- Please observe all laws regarding public appearance and behavior. Remember, “no costume” is still no costume. Our convention is open to all age groups and Little Timmy or Auntie Bertha might get the wrong idea.
- Many costumes you see may be quite fascinating and wonderfully crafted. Please don't touch them without the permission of the wearer. Some costumes are very expensive and can be quite fragile. On a related note, please be sure to ask permission before taking photographs. Most costumers love to have their pictures taken, just be polite.

B The Hotel

This is our third year back at the Marriott, with whom we hope to have a long and friendly relationship for many years to come. With this in mind, there are a couple of things we'd like our guests to remember. 1) Most of the hotel rules are fairly common-sense— don't put shampoo in the hottub, don't bring glassware to the pool area, and so on— but one we wanted to make sure you were aware of is that animals aren't permitted in the outdoor courtyard area (including the patios outside of rooms). 2) Remember to be polite to the staff (They're working on a holiday weekend, after all) and be sure to tip appropriately, including the folks who clean your room.

Extended Pool Hours: 6 am — 4 am

InConJunction attendees receive 10% off food at Skylight Bistro & Wine Bar located just off the hotel lobby.

INCONJUNCTION

SCIENCE FICTION & FANTASY CONVENTION

InConJunction Convention Committee

Convention Planning Team

ConChair — Kathie Thompson (Melissa Kocias)

Operations Team

Art Show — Tracey Rollison (Lynette Cowper)
Dealers' Room — Melissa Kocias (Kathie Thompson)
Operations — Mike Cowper
Quartermaster — Joe Greene
Registration — Charity Nowling
Treasurer — Kent Raquet

Programming Team

Audio/Visual — Ricky Lile
Blood Drive — Kathie Thompson
Charity Auction — Debbie Happli
Gaming — Ronson Layne (Kat Robertson)
Masquerade — Cheryl Miller-Andrews
Programming — Drew Happli (Joe Greene, Laura Edwards)

Sales & Marketing Team

Advertising — Kathie Thompson
Flyers & Posters — Jeff Thompson
Program Book — Lynette Cowper
Web Master — Jeff Thompson (Lynette Cowper)

Hospitality Team

Atmosphere — Andy Andrews (Emily Rodgers)
Fun Police — Beckie Margedant
Hospitality Suite — Kyra Shidler
Hotel Liaison — Kathie Thompson

E

AUTHOR GUEST OF HONOR

KEVIN HEARNE



New York Times best-selling author of *The Iron Druid Chronicles* urban fantasy book series.

A mild-mannered high school teacher by day, a writer by night, Kevin Hearne is the *New York Times* best-selling author of *The Iron Druid Chronicles*, an urban fantasy series from Del Rey. His first three books, *Hounded*, *Hexed*, and *Hammered*, were released back-to-back in the summer of 2011. The fourth book, *Tricked*, was released in April 2012. Book five, *Trapped*, will come out in December. When he's not writing or teaching, Kevin joins his daughter in obsessing over *Doctor Who*.

For additional information, please refer to Kevin Hearne's Web Page:
<http://www.kevinhearne.com/>

SCHEDULE:

Friday	6:00pm	Main	Opening Ceremonies
Saturday	11:00am	Main	Q&A with Kevin Hearne
Saturday	1:00pm	GB6	Mythology and Writing
Saturday	6:00pm	GB7-8	Mistakes Beginning Writers Make
Saturday	9:00pm	G6	Writing and Holding a Full-Time Job

O

ARTIST GUEST OF HONOR

PAUL TAYLOR



Creator of the Wapsi Square web comic.

Paul Taylor is the creator of the odd slice-of-supernatural-life comic called *Wapsi Square*. He was raised on a good dose of Warner Bros. cartoons and scary movies that helped to fuel his already overactive imagination. After spending his post-college years substitute teaching and then running a photography studio, Paul took his love of mythology and his equal parts passion for the cute and the macabre and set out to tell a story. When not working on his full time job of writing and drawing *Wapsi Square*, Paul can be found running errands with his four-year-old son or sitting in front of the television, watching a movie with his awesomely cool wife.

For additional information, please refer to Paul Taylor's Web Page:
<http://wapsisquare.com/>

SCHEDULE:

Friday	6:00pm	Main	Opening Ceremonies
Saturday	12:00pm	Main	Q&A with Paul Taylor
Saturday	1:00pm	GB6	Mythology and Writing
Saturday	4:00pm	InA-C	Digital Comics

K

SPECIAL GUEST OF HONOR

MIKE MOORE

SFX Props Master.



Mike Moore started his professional life like most of us... but there was a difference. Mike's first job was making props and sets for the first Universal Studios tour. Even though he went on to mundane jobs in retail sales and other areas, this first taste of prop making started it all for Mike. He finished his education at Cerritos College in Norwalk, Calif. and began working in the aerospace industry. To enhance his skills for this job he became certified in plastic technology.

Mike has worked on many movies since then such as *The Abyss*, *Addams Family*, *Batman 3*, *The Hunt for Red October*, *Pulp Fiction*, and *Inspector Gadget*. Mike has 18 years invested in creating props for the *Star Trek* universe.

Mike and HMS Productions have done other television shows as well, for example, *Babylon 5*, *Captain Power*, *Dark Shadows* (1980), *Lois and Clark*, and *3rd Rock from the Sun*. HMS has also work for Las Vegas "The *Star Trek* Experience", the Traveling *Star Trek* Museums, Paramount Parks Displays, Universal Tours, Edinburgh *Star Trek* Museum, and the Canadian *Star Trek* Museum.

Another area they have gotten into is prototyping for Mattel, Playmates Toys, All-American Casting, Icons Authentic Replicas, and Master Replicas.

Overall, Mike Moore and HMS Productions have had a great impact on the science fiction movies and TV we see and love.

For additional information, please refer to Mike Moore's Web Page:
<http://www.hms-studios.com/>

SCHEDULE:

Friday	6:00pm	Main	Opening Ceremonies
Saturday	1:00pm	Main	Q&A with Mike Moore
Sunday	1:00pm	InD	Building Puppets

n

THE PROGRAM BOOK EDITOR IS NOT A TIME TRAVELER

The vagaries of print means that the Program Book was submitted to the printer two weeks before the convention. While every effort is made to have our plans in place before then, a lot can change in two weeks. People get sick, plans change, mistakes are discovered and fixed, and so on. The lists of artists in the Art Show, dealers in the Dealers' Room, donors and items in the Charity Auction, and scheduled times in our Programming tracks, Anime Room, Dr. Who Room, Movie Room, and Gaming Rooms are subject to change. See your pocket program for updated times and locations. If you are trying to get in touch with an artist, dealer, or charity auction donor, our web page archives contain all that information and can be accessed for many years after the convention. Please, visit www.inconjunction.org and select "Web Pages" under "Convention Archives" on the left-hand side of the page to access this year's pages once the information for InConJunction 33 goes live.



MUSIC GUEST OF HONOR

WILD MERCY

Filk band featuring Barry and Sally Childs-Helton, Debbie Gates and Jennifer Midkiff.



Wild Mercy, an Indianapolis-based eclectic Celtic band, is composed of Barry Childs-Helton (guitars, bass, vocals, original pieces), Sally Childs-Helton (drum kit, bodhran, world and classical percussion), Debbie Gates (keyboard, vocals, percussion) and Jennifer Midkiff (harp, bass, vocals). Their music is rooted in traditional and contemporary Celtic musics, with excursions into folk-rock, jazz, blues, indie, and world musics, and is marked by strong vocals and tight harmonies.

As a band composed of avid SF readers, WM was fated to start playing cons. Barry and Sally had been playing at conventions since 1983, had won several Pegasus Awards for filking, and been named to the Filk Hall of Fame before joining Wild Mercy. Soon Jen and Debbie began asking just what they were doing at these SF and filking things they were going to. It wasn't long before the whole band began going, beginning with InConJunction in 2004. Multiple con appearances followed, including ConClave, DucKon, CapriCon, Marcon, ConText, Ohio Valley Filk Fest, MidSouthCon, Conterpoint (Barry and Sally's second East Coast Science Fiction Filk Festival since Concertino in 1995), and the 2007 North American Science Fiction Convention. And as the fannish audience's high-quality attention spoiled the entire band rotten ("They listen to the words! They sing along! We

want all of this there is!"), their filk repertoire grew apace, even as their style continued to sprout more rock, jazz, and choral elements. Unsurprisingly, now Jen and Debbie are both doing solo concerts and workshops at conventions as well, and the band has been nominated twice for a Best Performer Pegasus Award.

So, just what is "eclectic Celtic"? Well, it's Celtic! It's folk (except when it's rock)! It's sultry fairytale blues! It's lounge lizards unleashed! It's beautiful harp and vocal textures. It's bitter Jacobite protest songs. It's jazz played on a lever harp. It's bodhran-driven rock. It's tight vocal harmonies. It's way too many instruments for four people!

For additional information, please refer to Wild Mercy's Web Page:
<http://www.wildmercy.com/>

SCHEDULE:

Friday	6:00pm	Main	Opening Ceremonies
Saturday	3:00pm	InA-C	Concert: Jenn Midkiff
Saturday	4:00pm	Main	Q&A with Wild Mercy
Saturday	5:00pm	Main	End Of The World Concert: Wild Mercy



S

FAN GUESTS OF HONOR

FYBERDYNE LABORATORIES

Fyberdyne Laboratories (circa 1989) is a group of friends who do extraordinary work in costuming. They branded their work under the name "Fyberdyne Laboratories" which was inspired by a few other "dynes", chiefly "Cyberdyne" from *Terminator* and "Hyperdyne" from *Aliens*. The "Fyber" is the result of their primary medium which is fiberglass armor construction. The group consists of several departments which lend their skills to the collective.

Edward Endres, the Executive Director, is the fiberglass expert of the group and builds most of the physical armor. He works out of South Bend. **Bob Vaillencourt** is the Artist/ Designer for the group responsible for most of the sculpting. **E. Weber Jones** is the tech and weapons guy. **Robert Beech** also sculpts and does make-up. **Leman Yuen** is the group tailor. **Tony Truitt** deals with prop construction and vac-forming. **Mike Bolin** also does prop construction and vac forming and final finish as well. **Mark Shidler** does just about everything else, as well as tailoring. **Loren Christensen**, the group's newest member, is involved in fiberglass construction.

The group's efforts are mostly for their own amusement, but every now and then interesting things happen. Over the years they have had a chance to do professional work with credits including, Lucasfilm, Marvel, and DC Comics, Alex Ross, Dynamic Forces, work on movies and television. The members are based throughout the Midwest. They love to teach their craft and have a goal to continue to see costuming flourish.

For additional information, please refer to Fyberdyne Laboratories' Web Page:
<http://www.fyberdyne.com/>

SCHEDULE:

Friday	6:00pm	Main	Opening Ceremonies
Saturday	12:00pm	InA-C	Master Costuming
Saturday	1:00pm	InA-C	How to Source Materials for Costume Making
Saturday	6:00pm	InD	Techniques of Fiberglass Costuming
Sunday	11:00am	InA-C	Sets and Props

D FEATURED GUESTS

Toni Carr

Joan of Dark, sometimes called Toni Carr (but not very often), started knitting when she asked her grandmother to show her how, and instantly regretted all the time in her life she had spent not knitting. Her first book, *Knockdown Knits*, was all about roller derby and knitting. Her second book, *Knits for Nerds*, is all about nerdy knitting. She is also a rescuer of animals, and surrounds herself with a tolerant husband, a llama, a miniature horse, a parrot, two dogs, and 3 cats. When she's not knitting, or skating, or running through muddy obstacle course races, she's working in her coffee shop, Strange Brew, playing the guitar or the bass, or occasionally having too many glasses of wine and entertaining her twitter followers with her tipsy ramblings.

Mark Dooley

Mark C. Dooley is "De Boss" of the Whoosier Network, Indiana's Doctor Who and Sci-Fi Connection. As well as closing in on his 30th year with the club, he is also the creator, writer and artist of *The Actual, Semi-True Adventures of Mark and Dee*, a partly autobiographical online comic strip which is archived at deboss1.blogspot.com. Mark believes that his mother is responsible for his fear of clowns when she exposed him to The Joker in the Batman comic story "The Joker/Clayface Feud". So if anyone dressed up as clowns for the costume show start turning up dead in the hallways, don't blame him— blame his mother.



P

TOASTMASTER

LOU HARRY

Author of *The Superman Guide to Life: Living the Superhero Lifestyle and the novelization of Santa Claus Conquers the Martians*



Lou Harry is the author or co-author of more than 25 books including *Creative Block*, *Know Your Zombies*, *The Encyclopedia of Guilty Pleasures*, and the novelization of *Santa Claus Conquers the Martians* (seriously). His novel *The High-Impact Infidelity Diet* was optioned by Warner Bros and his *Voodoo Lou* series of doll-and-book kits have sold over a million copies. He is also a playwright whose produced work includes *Midwestern Hemisphere*, *The Pied Piper of Hoboken*, and the Indy Fringe hit *Beer Can Raft*. His freelance work has appeared in *Writer's Digest*, *Variety*, and over 50 other publications. He serves happily as Arts & Entertainment Editor for the *Indianapolis Business Journal* and appears weekly on Fox 59 morning news and on WIBC radio. At past InConJunctions, he created and hosted the Science Fiction/Fantasy Spelling Bee, led the popular and lively Pub Trivia competition, and served as panelist and charity auctioneer.

For additional information, please refer to the Amazon.com listing for Lou Harry.

SCHEDULE:

Friday	6:00pm	Main	Opening Ceremonies
Saturday	10:00am	Main	Sneak Preview of the Play <i>Going... Going... Gone</i>
Saturday	2:00pm	Main	Charity Auction
Saturday	4:00pm	GB7-8	Zombie Apocalypse Survival Planning & Preparedness
Saturday	6:00pm	GB7-8	Mistakes Beginning Writers Make
Saturday	7:00pm	GB6	Sci-Fi/Fantasy Spelling Bee
Saturday	8:30pm	Main	Masquerade
Saturday	9:00pm	GB6	Writing and Holding a Full-Time Job

FEATURED GUESTS, CONTINUED

Five Year Mission

Five Year Mission is the collaboration of five *Star Trek* fans who endeavor to write and record a song for each of the episodes of the original *Star Trek* series from the 1960s. "Sometimes the songs tell stories, sometimes they're about one character, and sometimes they're totally obscure. We never quite know what's going to happen with a tune until we write it."

Five Year Mission is:

Noah Butler - Guitar/Bass/Keys/Vocals/Songwriter

Andy Fark - Percussion

Patrick O'Connor - Guitar/Bass/Keys/Vocals/Songwriter

Mike Rittenhouse - Guitar/Bass/Keys/Vocals/Songwriter

Chris Spurgin - Guitar/Bass/Keys/Vocals/Songwriter

Charlie Kaufman

Charlie is a self-described science nerd and a sci-fi geek. From giving presentations for his peers to standing in line for an autograph, he has never found a scientific conference or a sci-fi convention boring, enjoying both immensely. He has a background in Marine Biology, Environmental Studies, and Natural Hazard Preparedness. Charlie has worked extensively in environmental consulting, where he fed generations of mosquitoes while walking through swamps, and academia, where he studied coastal erosion and natural disaster impacts. (He also managed to put *Star Wars* action figures into the upper atmospheres, and run Godzilla damage estimates and zombie outbreak models.) He currently works for a local emergency management office in the SC Lowcountry. He is happy to share some of his adventures with anyone who buys the first round of margaritas.

David Lee Pancake

David Pancake is a sculptor & painter of fantasy art. Not limiting himself to one genre, he pursues a variety of subject matter which includes dragons, comic book heroes, nudes, abstracts, horror figurines, and a series of risqué angels.

Robert Pyatt, Ph.D.

Rob's been bouncing around InConJunction for a number of years now and you can normally find him hosting the "The Weird World of Science" or "Top 10 Worst Sci-Fi & Horror Movies". As a mild mannered scientist, Rob's secret identity allows him the chance to develop his plans for world conquest while conducting some pretty twisted experiments. In the past, he's warped the fragile minds of college students at Morris Brown College, Clark-Atlanta University, and Emory University. Rob is currently an Assistant Professor in the Department of Pathology at Ohio State University and the Assistant Director of the Cytogenetics/Molecular Genetics Laboratory at Nationwide Children's Hospital. He also currently writes a column for the *Annals of Improbable Research* called "Pubmed Goes to the Movies" which compares films and scientific articles that share the same titles.

Sam Stall

Sam Stall has more than 500,000 books in print. The approximately 20 titles he's authored or co-authored include the novels *Night of the Living Trekkies* (with Kevin David Anderson) and *Dracula's Heir*, both from Quirk Books. His non-fiction projects span the realm of pop culture, including an examination of as-seen-on-TV products; a chronicle of bizarre suburban crimes; and a collection of "business tips" from the Three Stooges. He's also written or co-written several books about the ins and outs of pet ownership, including *The Dog Owner's Manual*, *The Cat Owner's Manual*, *100 Dogs Who Changed Civilization*, and *100 Cats Who Changed Civilization*. Sam currently resides in Indianapolis with his wife Jami and their son, James.

Zabet Stewart

Zabet is responsible for TheAntiCraft.com, a punk-y, geek-y, goth-y, pagan-y online craft zine that no longer updates in any kind of regular way, and co-author of *Anticraft: Knitting, Beading, and Stitching for the Slightly Sinister*. Recently named the Bacon Queen of the Bluegrass, she's currently obsessed with designing for cross stitch.

Wicked Studios

A panel of expert Zombie Survivalists, unknown for their recent assistance in the containment of the Zombie outbreak in Tampa, FL, on May 27th, 2012. They will run your survival plan through several scenarios, providing advice and feedback that will save your life once the Apocalypse begins.

ALSO APPEARING

Chuck Budreau

Chuck Budreau, has been working on independent films for many years. He is a founding member of the MagicHouse Productions crew and has worked with many other film production companies in Indiana. Chuck is a freelance film sound recordist. He is a voluntary board member of the Indiana Filmmakers Network and webmaster for IndyFilm-News.com.

David L. Burkhead

David L. Burkhead's most recent stories are "The Place of Fear" forthcoming in *Rogues in Hell* anthology from Perseid Publishing and "Time for Tears" in *Sword & Sorceress XXVI* by Norilana Books. He has previously published stories in *Analog Science Fiction & Fact* and the late Marion Zimmer Bradley's *Fantasy Magazine*. In addition to his science fiction and fantasy writing, he has published a number of technical and popular science articles. He is a physicist working in Atomic Force Microscopy and surface science. He has a webcomic, *Cold Servings*.

Chris Canary

Chris Canary has been helping at InConJunction since 1995. In addition to panel suggestions or just generally helping whomever with whatever, he is usually making fun of "bad" movies with compatriots Rob Pyatt and Jeff Thompson. He is also 1/2 of the team behind the podcast *Chris and Crys Take Over the World*. At the 2012 InConJunction, he should be helping premiere the book *Unreal City* with publisher Das Krakenhaus.

Steve Charlesworth

Steve is one of the co-founders of Bloominglabs, Bloomington, IN's hackerspace and the first hackerspace in Indiana. After many years of working as a software developer and DBA, Steve was very interested in moving from the pure software world into making things that exist in and interact in the Physical world. Steve is a strong supporter and advocate of both open source software and open hardware.

Cheshire Moon

Cheshire Moon is the fanciful collaboration of trickster bird Lizzie Crowe and crazed magician Eric Coleman. Eric's love of punk, folk and prog rock gives them an eerie, other-worldly sound, while Lizzie brings the voice of that other-world to life in voice and verse. Together they bring about a torrent that is as playful as it is lightly sinister, all wrapped up in a pretty little beribboned box. Do you dare to open it?



ALSO APPEARING, CONTINUED

Sally Childs-Helton

Sally Childs-Helton is the percussionist with eclectic Celtic and fannish band Wild Mercy, and with the Thin Air improvising ensemble. Also an ethnomusicologist and music educator, Sally holds her B.M.E., M.A., and Ph.D., is a certified Music for People improvisation teacher, and facilitates two annual women's drumming events. Sally and husband Barry have been playing music in fandom since 1985 and were inducted into the Filk Hall of Fame in 2003. Her "day gig" is as a not-so-mild-mannered university archivist and professor of music and anthropology.

Allyson Clarkson

Ally Clarkson is a singer and flautist who sometimes attempts to play keyboard and hand drums. Ally lives in Indianapolis, where she is owned by three cats and an immense rabbit. When not making music with Wax Chaotic or Herculean Cheese Storm, she enjoys reading, logic puzzles, origami, sewing, hiking, cooking, and catching up on all the awesome TV series she somehow managed to miss.

Ryan Davidson

Ryan Davidson is an attorney licensed to practice in Indiana and co-founder of Lawandthemultiverse.com. He is currently an associate at Hunt Suedhoff Kalamaros, LLP, in Fort Wayne, Indiana, where he practices general insurance litigation. Mr. Davidson cut his teeth on speculative fiction in the first grade and has been reading graphic novels since college.

TammyJo Eckhart

TammyJo Eckhart, PhD, is the author of 12 books, most of them science fiction and fantasy, as well as a convention game master who has been participating in science fiction conventions as a guest or featured author for almost a decade now. Holding a PhD in ancient history, folklore, and gender history, her work in academia and as a book reviewer are a small part of her wider interest in "geek culture."

Laura Edwards

Laura is currently the Secretary of the Circle of Janus, which puts on InConJunction, and a Programming Assistant. Attendees may recognize her from previous years as the InConJunction Fun Police.

Debbie Gates

Once upon a time, Debbie G. had free time on her hands and wanted to make music with her friends. That turned into Wild Mercy and 10 years ago, that led to attendance (and performing) at her first sci-fi con. At InCon, she can generally be found accompanied by one or more of "the redheads," aka her resident Nova Scotia Duck Tolling Retrievers.

Jacque Greene

Jacquelyn Greene is a young Pegasister (fan of the show *My Little Pony*). She is a budding Origami enthusiast, though she spends most of time making paper dragons.

Joe Greene

Joe 'Volg' Greene is a costumer, LEGO roboticist, SciFi fan, DIY addict and UNIX admin. This guy's a geek! He's big! He's green! But he's fuzzy, not mean.

Tessa Greene

Tessa is a lover of all things zombie and dark fantasy.

Scott Hann

Scott Hann served in the US Army as an Infantryman and has been a private detective, a microfiche delivery driver, a store clerk, a lab technician, and cab driver. Scott is a member of the Military Writers Society of America and the Robert Heinlein Society. He has been coordinator for the Heinlein Society Blood Drive at GenCon (Indianapolis) since 2005 and is the National Blood Drive Chair for the Heinlein Society.

Drew Happli

Drew Happli has 20 years experience in the computer field, including network administration, desktop support, help desk, and network design. Drew is also an avid gamer, playing computer games and non-computer games, and is the Cell Leader for Indiana for Steve Jackson's Men in Black.

Andy Hasara

Andy is a member of Club Cyberia (a Makerspace) and prop builder for laser tag scenario games. He is also a tabletop wargamer and loves miniature giant robots. He is here to assist Jason Voyles in discussing the benefits of Makerspaces in prop building, costuming and bringing SciFi gadgets to life.

Ronald Hawkins

Ronald Hawkins, a longtime journalist, is the creator of the *Indiana Science Fiction Sojourns* blog and column, which he has been writing for 5 years. Currently a writer, copy editor, and photographer, for the *Reporter-Times* in Martinsville, Indiana.

Stephen Hines

When he's not infiltrating the system by teaching high school English, Stephen Hines is holed up in his basement writing novels, memoirs, and comic books, and sometimes recording music. Somehow his Ramones-obsessed wife and three feline daughters manage to tolerate him.

Bree Jager

Bree is a costumer from a small town in Michigan. Most of her experience comes from a small theater troupe from the same town as well as some cosplay creations from the twisted brains of herself and friends. She is familiar with a great number of fandoms. In addition, her personal experiences in the not-so-mainstream lifestyles leave her in a position to share what she has learned.

Tom Jaquish

Tom Jaquish is an engineer living in Fort Wayne and veteran panelist of three InConJunction conventions and one Tuscon in Tucson, Arizona. He has also walked the space advocacy side as program chair of the year 2000 International Space Development Conference in Tucson.

Das Krakenhaus

Das Krakenhaus is a small independent publisher founded by Joe and Rose Streif as an alternative to the pitfalls of both traditional publishing and vanity presses. Author Rose Streif lives in Indianapolis with her husband / business partner and their many cats. While she has traditionally published poetry in the past, the DIY movement gave her the creative control necessary to complete and publish a full-length paranormal fantasy, *The Bearkeeper*. She is currently editing a short story compilation, *Unreal City*, due out this summer.

Rosemary Laurey

USA Today best-selling author, Rosemary Laurey worked her way through careers as a market gardener, potter, nanny, teacher, dressmaker, bookseller and mother before finally discovering what she wanted to be a writer when she grew up. She also writes erotica as Madeleine Oh.

Katt McConell

Katt is a member of Wax Chaotic, an independent group of folk/filk musicians who perform together live.

Jennifer Midkiff

Jen Midkiff is a not-so-mild-mannered choir director and music educator by day, and a harpist and singer on nights and weekends. She holds B.A. and M.M. degrees in music, and has played with her band Wild Mercy for ten years and her Celtic group Alair for six.

Sarah Miller

Sarah is an award-winning cake sculptor and decorator. She also volunteers at a horse barn, loves photography, spinning yarn, gardening, preserving food, and reading and writing science fiction.

Karl Niemiec

Karl spent 30 years surviving Hollywood, developing the Prolific Screenwriter process so others wouldn't have to come to LA without one. He currently teaches from *The Prolific Screenwriter Course Book* online at LapTopPublishing.com and privately in Indianapolis.

Mark Racop

Mark Racop is the owner of MagicHouse Productions, an Indiana-based filmmaking company. He has produced dozens of movies, documentaries, and industrials since he started the company in 1987, including *A Time For the Heart*, which was chosen by the San Diego Comic Con for their International film festival in 2010. He is also the owner of Fiberglass Freaks, a company that produces officially licensed 1966 Batmobile replicas.

Bob Richey

Bob has attended InConJunction since 2005. He is a builder and of large-scale costumes with his wife Kim. Their costumes have been first place winners of four masquerades, and a finalist once.

Kim Richey

Kim has attended InConJunction since 2005. She is a builder and wearer of large scale costumes with her husband Bob. Their costumes have been first place winners of four masquerades, and a finalist once.

A. R. Risch

A. R. Risch has a passion for fantasy, horror, and science fiction, and loves to get lost in a good book or movie. Book One of her *Four Kingdoms* trilogy was published in March.

Dr. Wolfgang Spindel, Ph. D.

Dr. Wolfgang Spindel is experienced in developing emerging science knowledge to create new products and applied technologies. His current research and development effort is in applied nanotechnology. Wolf is a co-founder of two startup companies, one focused on speeding up market introduction of recent scientific advances, the other working to commercialize a technology for growing nanoparticles inside polymers.

Mike Suess

Mike is a long-time science fiction, comic book, and movie fan. He has been a 31-year attendee of InConJunction and a convention committee member, panelist, and all-around volunteer for the past 25 years. He is a collector with many varied interests and enjoys engaging in conversation about all of them. Just ask him!



ALSO APPEARING, CONTINUED

Brenda Sutton

Brenda Sutton is an award-winning singer/songwriter, bodhranista/guitarist, 1/2 of the Celtic duo Bed 'n Breakfast, and 1/4 of Three Weird Sisters. She and her husband Bill Sutton entertain audiences here and abroad and were inducted into the Filk Hall of Fame in 2001. Brenda edited, published, and contributed to *Mythic Passages, the Magazine of Imagination* from 2004 - 2009 for Mythic Imagination Institute.

Jeff Thompson

With a list of qualifications including (but not limited to) B-movie maven, SubGenius preacher, amateur improv enthusiast, sci-fi fan, computer programmer and author, amateur prop and costume designer, amateur astronomer, playwright, webmaster, follower of all things urban-legend and/or myth, past InConJunction ConChair, and hard-core chili-head, Jeff Thompson is either a modern-day renaissance man, or someone that will do anything once you get a drink in him.

Jason Voyles

Jason is the President of Club Cyberia MakerSpace. He is happy to discuss things Maker & HackerSpace oriented.

Wax Chaotic

Wax Chaotic is a trio of musicians who've been putting their own twist on folk music since 2011. Their musical influences include alternative, punk, bluegrass, blues, rock, pop, and of course, traditional and modern folk. They are lyrical storytellers, weaving themes of science-fiction and fantasy in with real-world events from their own lives. As a unit, the band tours the Midwest, looking for good places to spark musical mischief.

Crystal Wolf

Crystal Wolf is a 30-year-old folk-rock musician and songwriter with a penchant for fantasy, science fiction, fandom, and humor. Crys is also a religious studies nerd who loves to read, podcast, sing, play the guitar, invent new forms of percussion, and dance.

Jeffrey Zweig II

Jeffrey Zweig II grew up in Northwest Indiana pursuing creative endeavors in TV, Film, live stage, and musical productions. He majored in TV/Film production with an emphasis on screenwriting and production. Jeff has written several short stories, one anthology, and one novel *The End Begins: The Nine*.

Fun Police Patrol



We understand that all the fun things to see and do and learn at InConJunction can be tiring, and we want to help. Watch the hallways throughout the convention for the Fun Police, providing candy and other pick-you-ups (including sugar-free candy — just ask!). You

might get a special prize just for being your own awesome, fun-having self.



ANIME ROOM

SPONSORED BY THE INDIANA ANIMATION CLUB

InConJunction's Anime Room is known for its wide variety of animated Japanese movies, series and shorts. The Anime Room runs nearly all hours of the convention. The schedule is geared towards family audiences during the day, and adult audiences during the night.

For a description of the movies and panels, see the Programming Schedule starting on page 32.

Friday, July 1st

2:00 PM-4:00 PM *Last Exile: Fam The Silver Wings* 1-5 (Rating: PG-13)
4:00 PM-6:00 PM *Persona 4 the Animation* 1-5 (Rating: TV-14)
6:00 PM-7:00 PM *Planzet* (OVA) (Rating: TV-14)
7:00 PM-9:00 PM *Darker than Black* Season 2 (1-5) (Rating: PG-13)
9:00 PM-11:00 PM *Steins;Gate* 1-5 (Rating: TV-14)
11:00 PM-1:00 AM *Redline* (Rating: TV-MA)

Saturday, July 2nd

1:00 AM-2:00 AM *Another* (Complete; 1-12) (Rating: TV-MA)
2:00 AM-6:00 AM Room Closed
6:00 AM-7:00 AM Anime Music Videos, Followed by *Zesshou Symphogear* Ep1
7:00 AM-10:00 AM *The Fantastic Adventures of Unico & Unico* OVA (Rating: G)
10:00 AM-12:00 PM *Squid Girl/Ikamusume* (1-5) (Rating: TV-14)
12:00 PM-1:00 PM Panel: Best Anime You've Never Heard of
1:00 PM-2:00 PM Panel: Liked the Manga, Loved the Anime or Not?
2:00 PM-4:00 PM *Ironman* (1-5) (Rating: TV-14)
4:00 PM-6:00 PM *Tiger & Bunny* (1-5) (Rating: TV-14)
6:00 PM-8:00 PM *AccelWorld* (1-5) (Rating: TV-14)
8:00 PM-9:00 PM Panel: Anime Tropes
9:00 PM-11:20 PM *Hayabusa* (Live Action) (Rating: G)
11:20 PM-11:45 PM *AKB0048* Ep1 (Rating: TV-14)
11:45 PM-1:00 AM *First Squad* (Rating: TV-MA)

Anime Room disclaimer:

- Showings are usually in Japanese with English subtitles. Some showings may be in English.
- Showings may contain violence, mature themes and language, and brief nudity. May not be suitable for children. See listing for details of a particular showing.
- All show times are approximate. Schedule is subject to change without notice.
- Anime music videos may be used as filler between scheduled showings.

Sunday, July 3rd

1:00 AM-2:00 AM *Mardock Scramble* (Rating: TV-MA)
2:00 AM-3:30 AM *Baka, Tests, and Summoned Beasts* Marathon (Rating: TV-14)
3:30 AM-7:00 AM Room Closed
7:00 AM-8:30 AM *You Are Umasou Da Ne?* (Rating: PG)
8:30 AM-10:00 AM *Oblivion Island* (Rating: PG)
10:00 AM-12:00 PM *C: The Money of Soul & Possibility Control* (Rating: TV-14)
12:00 PM-1:00 PM *Coicent/5 Numbers* (Rating: TV-PG)
1:00 PM-3:00 PM *Ookami-san & Her Seven Companions* (Rating: TV-14)
3:00 PM-5:00 PM *Kill Me Baby!* (Rating: TV-14)



DOCTOR WHO ROOM

The Dr. Who Video room is sponsored by The Whoosier Network, Indiana's Doctor Who, and Sci-Fi Connection.

For a description of the movies and panels, see the Programming Schedule starting on page 32.

Friday

12:00 PM-1:30 PM *More Than Thirty Years In The Tardis* (Rating: G)
 1:30 PM-3:00 PM *Doctor Who* with Paul McGann: "The Enemy Within" (Rating: G)
 3:00 PM-4:00 PM How Do You Want to Celebrate 50 Years of Time Travel? (Rating: G)
 4:00 PM-6:30 PM *Doctor Who* with Jon Pertwee: "The Daemons" (Rating: PG)
 6:30 PM-7:00 PM Welcome to Who-Net (Rating: PG)
 7:00 PM-8:00 PM *Doctor Who* with Matt Smith, Karen Gillan, and Arthur Darvill: "Let's Kill Hitler" (Rating: PG)
 8:00 PM-9:00 PM *Doctor Who* with Matt Smith, Karen Gillan, and Arthur Darvill: "Night Terrors" (Rating: G)
 9:00 PM-10:00 PM *Torchwood - Miracle Day*: "The New World" (Rating: R)
 10:00 PM-11:00 PM *Torchwood - Miracle Day*: "Rendition" (Rating: R)
 11:00 PM-12:00 AM *Torchwood - Miracle Day*: "Dead of Night" (Rating: R)

Saturday

12:00 AM-1:00 AM *Torchwood - Miracle Day*: "Escape to L.A." (Rating: R)
 1:00 AM-2:00 AM *Torchwood - Miracle Day*: "The Categories of Life" (Rating: R)
 2:00 AM-4:00 AM *Doctor Who* with Patrick Troughton: "Tomb of the Cybermen" (Rating: G)
 4:00 AM-5:30 AM *Doctor Who* with Peter Davison: "Four to Doomsday" (Rating: G)
 5:30 AM-7:00 AM *Doctor Who* with Peter Davison: "Kinda" (Rating: G)
 7:00 AM-9:00 AM Room closed

9:00 AM-10:30 AM *Doctor Who* with David Tennant: "Human Nature", "The Family of Blood" (Rating: PG)
 10:30 AM-11:30 AM Are You Smarter than a Sci-Fi Geek? (Rating: PG)
 11:30 AM-1:00 PM *Doctor Who* with Christopher Eccleston: "The Empty Child" and "The Doctor Dances" (Rating: G)
 1:00 PM-2:00 PM How the Heck Did You Get in Here in the First Place?! (Rating: PG)
 2:00 PM-3:30 PM *Doctor Who* with Tom Baker: "Full Circle" (Rating: G)
 3:30 PM-5:30 PM *Doctor Who* with Tom Baker: "State of Decay" (Time approximate) (Rating: G)
 5:30 PM-7:00 PM *Doctor Who* with Tom Baker: "Warriors' Gate" (Time approximate) (Rating: PG-13)
 7:00 PM-8:00 PM *Doctor Who* with Matt Smith, Karen Gillan, and Arthur Darvill: "The Girl Who Waited" (Rating: PG)
 8:00 PM-9:00 PM *Doctor Who* with Matt Smith, Karen Gillan, and Arthur Darvill: "The God Complex" (Rating: PG)
 9:00 PM-10:00 PM *Torchwood - Miracle Day*: "The Middle Men" (Rating: R)
 10:00 PM-11:00 PM *Torchwood - Miracle Day*: "Immortal Sins" (Rating: R)
 11:00 PM-12:00 AM *Torchwood - Miracle Day*: "End of the Road" (Rating: R)

Sunday

12:00 AM-1:00 AM *Torchwood - Miracle Day*: "The Gathering" (Rating: R)
 1:00 AM-2:00 AM *Torchwood - Miracle Day*: "The Blood Line" (Rating: R)
 2:00 AM-4:00 AM *Doctor Who* with William Hartnell: "The Romans" (Rating: G)
 4:00 AM-5:30 AM *Doctor Who* with Sylvester McCoy: "Ghostlight" (Rating: G)
 5:30 AM-7:00 AM *Doctor Who* with Colin Baker: "Timelash" (Rating: G)
 7:00 AM-9:00 AM Room closed
 9:00 AM-10:30 AM *Sherlock* with Benedict Cumberbatch and Martin Freeman: "A Study in Pink" (unaired pilot) (Rating: PG-13)
 10:30 AM-11:30 AM *The Sarah Jane Adventure* with Elisabeth Sladen: "The Last Sontaran" (Rating: G)
 11:30 AM-12:30 PM *Doctor Who* with Matt Smith, Karen Gillan, and Arthur Darvill: "Closing Time" (Rating: PG)
 12:30 PM-1:00 PM Whoosier Network Door Prize Drawings! (Rating: G)
 1:00 PM-2:00 PM *Doctor Who* with Matt Smith, Karen Gillan, and Arthur Darvill: "The Wedding of River Song" (Rating: PG)
 2:00 PM-3:00 PM *Doctor Who* with Matt Smith: "The Doctor, the Widow, and the Wardrobe" (Rating: PG)

WHOOSIER NETWORK



; VIDEO ROOM

InConJunction's Video Room shows a wide variety of Science Fiction, Fantasy, Horror and Comedy films at nearly all hours of the convention. This year's video room is sponsored by Wikked Studios.

See the Programming Schedule starting at page 32 to read descriptions of the movies.

Friday

12:00 PM-3:00 PM *Avatar* (Rating: PG-13)
 3:00 PM-4:30 PM *Idiocracy* (Rating: R)
 4:30 PM-6:30 PM *Constantine* (Rating: R)
 6:30 PM-7:30 PM Super Happy Fun Time (Rating: PG-13)
 7:30 PM-9:30 PM *Dawn of the Dead* (Rating: R)
 9:30 PM-11:30 PM *I Am Legend* (Rating: PG-13)
 11:30 PM-1:30 AM *Chillarama* (Rating: R)

Saturday

1:30 AM-3:00 AM *The War of the Worlds* (1953) (Rating: PG)
 3:00 AM-5:30 AM *12 Monkeys* (Rating: R)
 5:30 AM-7:30 AM *Hitchhiker's Guide to the Galaxy* (Rating: PG)
 7:30 AM-11:30 AM Classic Saturday Morning Cartoons (Rating: G)
 11:30 AM-1:00 PM Super Happy Fun Time (Rating: PG-13)
 1:00 PM-2:00 PM *Monster Squad* (Rating: PG-13)
 2:00 PM-3:30 PM *Shaun of the Dead* (Rating: PG-13)
 3:30 PM-4:30 PM *Survival Plan Z* Panel (Rating: PG-13)
 4:30 PM-5:30 PM Sneak Preview: *Survival Plan Z* (Rating: PG-13)
 5:30 PM-6:30 PM Super Happy Fun Time (Rating: PG-13)
 6:30 PM-8:00 PM *Tucker and Dale vs Evil* (Rating: R)
 8:00 PM-9:30 PM *The Convent* (Rating: R)
 9:30 PM-11:00 PM Super Happy Fun Time (Rating: PG-13)
 11:00 PM-2:00 AM *Darkside Ball* (Rating: R)

wikked
 In This Game U Must Be...



Sunday

2:00 AM-3:30 AM *The Day the Earth Stood Still* (1951) (Rating: PG)
 3:30 AM-5:30 AM *Planet of the Apes* (1968) (Rating: G)
 5:30 AM-7:00 AM *Zombieland* (Rating: R)
 7:00 AM-9:00 AM *Mars Attacks* (Rating: PG-13)
 9:00 AM-11:00 AM *Legend* (Rating: PG)
 11:00 AM-1:00 PM *Equilibrium* (Rating: R)
 1:00 PM-3:00 PM *Night of the Living Dead* (Rating: R)

' CREATORS' ALLEY

TammyJo Eckhart - Books

Scott Hann - Books

Martine Dowden - Henna Art

Five Year Mission - CDs and Promotional Materials

Lisette's Publishing - Books

David Lee Pancake - Small items and custom-made jewelry

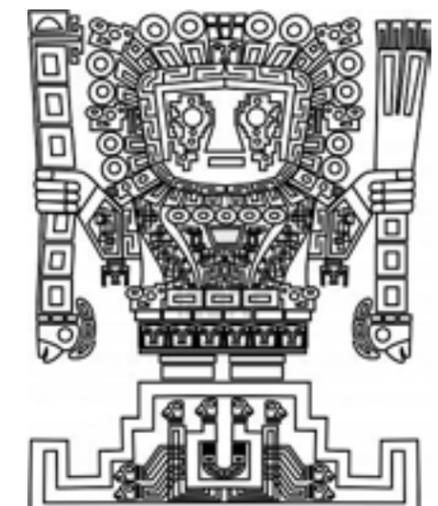
Ryan Ruffatti - TBA

A.R. Risch - Books

Das Krakenhaus - Books

Rosemary Laurey - Books

Others TBA





CHARITY AUCTION

INDIANA LITERACY ASSOCIATION

The Indiana Literacy Association was established to support volunteer programs in their mission to improve the literacy levels of adults in Indiana.

An estimated 800,000 to 1,500,000 adults in Indiana have literacy skills that are below the level necessary for life in America today.

These adults cannot understand dosage instructions on their medicine. They cannot locate the intersection of two highways on a roadmap. They cannot read a bedtime story to their child. They cannot communicate via e-mail, format a spreadsheet, or check inventory supplies on a computer. They cannot file a tax return or research health information or treatment options on the Internet.

Volunteer adult literacy programs across the state are among the options these adults have to improve their literacy skills. Almost every county in the state has at least one adult literacy program in place. Most of these volunteer programs offer free, one-on-one tutoring in reading and writing. They may also provide tutoring in English as a Second Language and math skills. Many programs also offer basic computer literacy skills and family literacy programs.

These programs operate as non-profit, community-based corporations or within the purview of public libraries. They are responsible for finding their own funding, training their own tutors, and promoting their own programs and activities. While some operate with United Way support, most seek grants from community and private foundations. Some work in conjunction with their local ABE programs and receive in-kind support from their local school corporations. All programs also accept contributions from individuals and corporations. All programs would gladly increase the scope of their programming if they had the financial support to do so.



There are two charities that split the proceeds (50/50) from the InConJunction Charity Auction. This year's charities are the Indiana Literacy Association and Donors Choose. Remember that both are great causes that use the money to help people in our community and promote literacy. The auction is Saturday, starting at 2:00 PM.

Many donations have been promised at the time of the printing of the Program Book, but the Charity Auction did not have enough specifics to list them properly. The pictures on this page are a few of the donations. The list of donors and donations is kept up-to-date on the InConJunction website and is available at the convention as well.

DONORS CHOOSE

DonorsChoose.org is an online charity that makes it easy for anyone to help students in need.

Here's how it works: public school teachers from every corner of America post classroom project requests on DonorsChoose.org. Requests range from pencils for a poetry writing unit, to violins for a school recital, to microscope slides for a biology class.

Then, you can browse project requests and give any amount to the one that inspires you. Once a project reaches its funding goal, we deliver the materials to the school.

You'll get photos of your project taking place, a thank-you letter from the teacher, and a cost report showing how each dollar was spent. If you give over \$50, you'll also receive hand-written thank-you letters from the students.

At DonorsChoose.org, you can give as little as \$1 and get the same level of choice, transparency, and feedback that is traditionally reserved for someone who gives millions. We call it citizen philanthropy.



DEALERS' ROOM

Dealer Listing

- * **ACME Comics & Collectibles** - Fran McGarry
Fantasy and Sci-Fi T-shirts, Star Wars Merchandise, Games, Statues, Toys, Graphics, Pocky, Ramune, Snacks
- * **Black Dragon Workshop** - James Inkpen
Wooden items (mostly boxes) costumes and costume accessories, and ceramics.
- * **Black Swamp Chain** - Jennifer Allen
Chainmail jewelry, bags, etc.
- * **Body Eclectic Skin Care** - Jess Walton
All Natural (free from commercial bases, additives and ingredients) Body Care Items that are out of this world. Solid and liquid soaps, lotion, deodorant, lip balm, bath fizzies and more - all 100% handcrafted from scratch.
- * **Dead Parrot Discs** - Mark Gasper
Unique items related to Doctor Who - Shirts, posters, books, toys, magazines, DVDs, CDs, collectibles and more along with the occasional non-Who genre items.
- * **Draconas Creations** - Andrew B Scheeler
Clothing, including corsets and hats.
- * **DreamWeaver Designs** - Anjala Batchfield
Crocheted snoods and hats, tissue box covers, dream catchers, other miscellaneous items
- * **Duct Tape Blacksmith** - Doug Rollison
Duct tape and foam arms and armor.
- * **Fannish Enterprises** - Susan Ross Moore
Buttons, t-shirts, can koozies, some miscellany.
- * **Greenware Dragon Ceramics** - Janice Drake
Ceramic dragons, wizards, fairies, gargoyles, barbarians, unicorns, boxes, incense holders, all painted or ready to paint.
- * **Hell On Wheels Traveling Hobby Shop** - Jane Zoet
Pocket watches, vintage jewelry, hats, purses and gloves, oriental goodies (like pocky, fans and chopsticks), dice and dice bags, various games, Star Trek figures and more!
- * **Horizon Music, Inc.** - Dave Kaufman
Ambient electronic music on CD
- * **Larry Smith** - Bookseller - Sally Kobee
New science fiction, fantasy and horror books.

Hours of operation:

Friday: 2pm-8pm

Saturday: 10am-6pm

Sunday: 11am-3pm

- * **Likely Lotus** - Georgia C. Neff
Renaissance clothing - cloaks, dresses, kilts, doublets, etc.
- * **LiLa NoiR Designs** - Ms. Lisa Anderson
Handmade fascinators, headbands, mini top hats, mini pillbox hats, hair clips, fleece jester hats, and halloween headwear such as giant spider fascinators.
- * **MattiCrafts** - Matilda Prevost-Hart
Interesting and inexpensive jewelry, necklaces, earrings, rings, coin belts, and bracelets, and wooden roses.
- * **Robots and Rogues** - Tricia Lewis
All kinds of new and used books, but specializing in the genres of Science Fiction, Fantasy, Horror and Mystery, T-shirts, graphic-novels, comics, board games and role-playing books.
- * **The Amber Fox** - Richard and Angie Fox
Amber, silver and gemstone jewelry, gemstone carvings and various other unique items.
- * **Usborne Reading For the Win** - Melissa Goad
Books for Children from infant to teen. Prices range from \$4 for books to \$80 for full gift sets.
- * **White Knight Arms** - Sharon White
Pre 16th Century Replica and Fantasy Weapons (Damas-cus, carbon, 440, 420 stainless and surgical steel) swords, knives, daggers, war clubs, war hammers, axes, morn-ingstars and flails, ect as well as cloaks (satin, velvet and moleskin).
- * **Who North America, Inc.** - Jany Bradbury
Dr Who and British Scifi items.
- * **With a Grain of Salt Designs** - Sara Goodwin
T-shirts, buttons, and keychains of original art designs created to appeal to people who have an interests in sci-ence fiction, fantasy, anime, and steampunk, polymer clay creatures, mostly dragons, but other more alien-esque ones as well and steampunk jewelry.
- * **Joe Greene** - Joe Greene
Shiny LED blinky objects, Toroflux, Dice Charms, and handcrafted items.
- * **Larry Ulrey**
T-shirts, books, collectibles, knives and swords, and vari-ous other miscellaneous items.





ART SHOW

Featured Artists:

C. S. Design - Jae Bruckner

Fantastic Visions - Kerry Maffeo

Flying Whales Productions - Mary Fitzpatrick

Goldenwolf Art - Christy Grandjean

Jewelwing Creations - Terri Kroeker

Kallesin Kreations - Kathryn L. Kroeker

Kathy's Beadworks Customized Bead Creations - Kathleen A. Stewart

Lubov Studio - Lubov

Medieval Monkey Creations, LLC - Wesley Kirk

Psychedelic Creations - Martine Dowden

Stark Images Studio - Brandy Stark, PhD

The Corner Door - Betsy Mott

The Fantasy Den - Charlene Taylor D'Alessio

Welcome To My Whimsey - C. Kathleen Summers

Windwolf Studio, Inc. - Sandra SanTara

Wunderkammer, Inc. - Tiffany Vincent

Sarah E. Clemens

Jessica Cox

Ellis

Marceille Henby



Friday
Open: 2:00 PM - 8:00 PM

Saturday
Open: 10:00 AM - 5:00 PM
Art Show Tour: Time TBA
Auction set-up: 5:00 PM - 6:00 PM
Auction: 6:00 PM - 8:00 PM

Sunday
Open: 11:00 AM - 3:00 PM

ALL BIDS MUST BE IN BY 5 PM ON SATURDAY!!

John E. Kaufmann

Theresa Mather

Patricia McCracken

Joe Mueller

David Lee Pancake

Bob Richey

Ralph J. Ryan

Paul Taylor

Come Tour the Art Show!

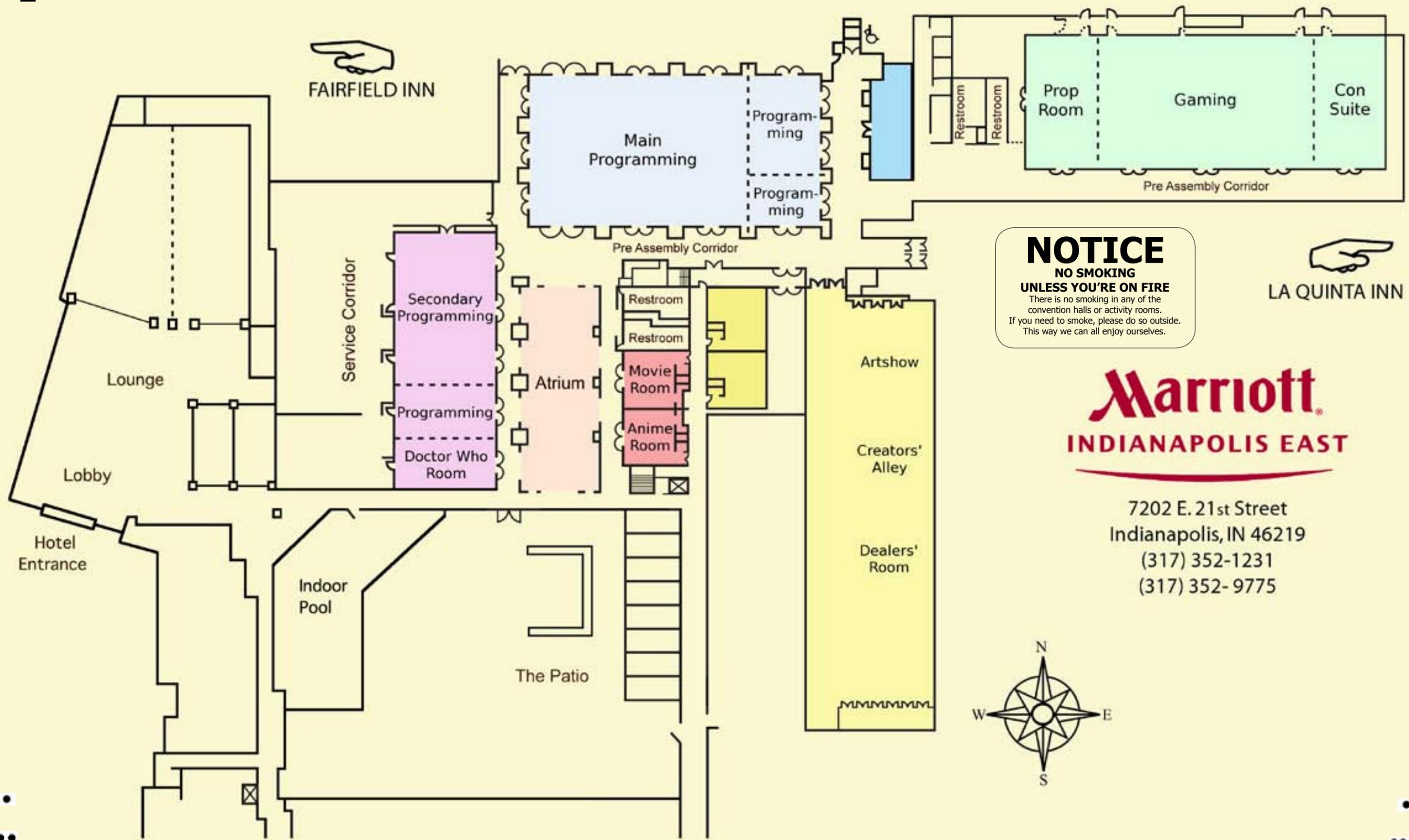
If you are interested in purchasing artwork, but are hesitant to do so, this is the tour for you! Come take a tour of the Art Show on Saturday, time to be announced. We will discuss the media used, the differences between original and print, the durability of various materials, what those print run numbers mean, and other concerns that art buyers may have. Come with your questions and learn how to be a better art buyer! Suitable for those who are new to art purchasing and those who have been buying for a while. The tour should take less than an hour.

Loved a piece of artwork but didn't win it? Many of our artists offer some of their artwork for sale online. While you may not be able to find the exact same piece, you may find something from the artist with a similar style. See the Art Show section of our webpage for links to our artists.

ART SHOW BIDDING AND PURCHASING GUIDELINES

1. All write-in bidding ends at 5:00 PM on Saturday.
2. Study the information on the Bid Sheet carefully, as it includes information such as whether a piece is original or a print, the print number if it is a print, and the medium used to create the piece, as well as the artist's name and the title of the piece. These are all factors in the possible future value of the piece and should be taken into consideration. (If you want to know more, come take our Art Show Tour on Saturday.)
3. If you want to buy a piece outright for the Quick Sale price, inform the Art Show staff, who will ring you up and either give you the piece or mark it sold if you wish to leave it in place. Works will NOT be sold at the Quick Sale price if they already have bids.
4. If you wish to bid on a piece, PRINT your bid, name, and badge number on the bid sheet of the piece you desire to buy. Your bid must be equal to or higher than the Minimum Bid price.
5. Bids should be in even dollar increments. We are not eBay and do not accept or give coinage in change.
6. Do not remove bids from the bid sheets. If you have made a mistake, see the Art Show staff, who will rectify the situation. Bids removed by anyone other than the Art Show staff are still valid and will still be counted!
7. Items with 2 or more bids will go to the live auction. Items with only one bid will be sold at that price to that bidder.
8. If you are unable to attend the auction, arrangements can be made with the Art Show staff for someone to bid for you.
9. Your bid is a contract. You are agreeing to pay the amount of your bid. *Anyone who fails to pay for items they won in the Art Show will not be allowed to bid in the Art Show in years to come* and must purchase items at the Quick Sale price only.
10. Art must be paid for and picked up by 3:00 PM Sunday. All works that are unpaid will be returned to the artist. All works that are paid for but unclaimed become the property of InConJunction.
11. Pieces not sold at the end of the auction on Saturday may only be purchased at the Sunday Price. If there is no Sunday Price listed, the piece cannot be sold.
12. A few pieces are displayed as Not For Sale or NSF (this is fairly common with Guests of Honor). This does, in fact, mean that we cannot sell the piece. If you are interested in purchasing the piece, you will need to contact the artist directly.
13. In addition to the items for auction, the InConJunction Art Show also has a Print Shop to sell more mass-produced artwork, bookmarks, greeting cards, and other works, as provided by artists who have purchased space in the Print Shop. These are useful for those on a tight budget who need some inexpensive artwork to brighten a wall or are looking for more unusual stationery and other items. The prices are marked on the items. If you wish to purchase an item in the Print Shop, simply bring it to the cash register, pay, and take it with you!
14. For reasons of copyright, photography is not allowed in the Art Show. People entering the Art Show will be asked to check their bags and cameras. While we are certain that 99.9% of those who enter the Art Show are honest people who would never dream of stealing artwork, this measure is in place for those few bad apples that occur in any population. We thank you for your understanding.





NOTICE
NO SMOKING
UNLESS YOU'RE ON FIRE
 There is no smoking in any of the convention halls or activity rooms. If you need to smoke, please do so outside. This way we can all enjoy ourselves.

Marriott
INDIANAPOLIS EAST

7202 E. 21st Street
 Indianapolis, IN 46219
 (317) 352-1231
 (317) 352-9775





GAMING

This year, the gaming room is being sponsored by INWAP Games, creators of *Zombie Fried*, and many other fun games such as *Forces*, *Burrito Crazy*, *Ninja Throwdown*, *7 Sins*, and *End of the World*. There will be a promo card for *Zombie Fried* in your registration packets and opportunities to obtain other specialized promo cards throughout the weekend. Check the schedule for opportunities to play and win cool prizes. They will be joined by Gunner's Garrison and the Pathfinder Society.



Game Library

In addition to our scheduled events, come check out our game library, full of lots of your favorite games and probably a good few you've never heard of. We will have staff on hand throughout the weekend to help you find a game you will like and even teach you how to play. Or you can just borrow a game and play with friends (or meet new friends to play with). There will also be a few large boxes of Magic: the Gathering cards that you can use to build a deck, and keep the cards you use. Two of our GMs are certified judges for Magic, so they can teach and/or help with any of your questions. Games in library borrowed from: Kent Raquet, Kat Robertson, Ronson Layne, the WhosYerGamers Collection, and INWAP Games.

GAMING SCHEDULE

FRIDAY, JULY 6TH

Pathfinder with Kevin Ingle
1:00 PM

#5: Mists of Mwangi 1-5 (Pathfinder Society - Pathfinder RPG) By Nicolas Logue. Pathfinder Lugizar Trantos recently returned from the Mwangi Expanse with haunted eyes and a pack full of strange idols. Absalom's famed Blakros Museum purchased his pieces and Lugizar vanished. The strange monkey idols he pulled from the misty jungles of Mwangi carry with them a fell curse, and now their power has laid claim to the museum. Can the Pathfinder Society uncover the source of the curse in time, or will the Blackros Museum be forever lost to the mists of Mwangi? Max players: 6. Materials required: none. Experience required: none. (RPG room). 5 hours.

Pathfinder with Bear Voges

1:00 PM

#3-01: The Frostfur Captives (Pathfinder Society - Pathfinder RPG) By Jim Groves. Tasked with escorting a group of goblin prisoners from their camp to civilization for interrogation by the Pathfinder Society, you must protect them not only from the beasts and hazards of the wilderness, but themselves. Max players: 6, Experience required: none, Materials required: none. (RPG room). 5 hours.

Pathfinder with Chris Bonnet

1:00 PM

#45: Delirium's Tangle (Pathfinder Society - Pathfinder RPG) By Crystal Frasier. The Pathfinder Society owes Grandmaster Torch a favor and he's calling it in. It seems he misplaced Nuar Spiritskin, the famous minotaur prince of Absalom, and Torch needs you to find the prince before the city discovers that the minotaur is missing. He sends you deep beneath Absalom into a maddening maze of malign shapes, hideous creatures, and secrets that haven't seen the light of day for more than a thousand years. Max players: 6, Experience required: none, Materials required: none. (RPG room). 5 hours.

Ascension with Heather Eve Anderson

2:00 PM

2-4 players.
Fantasy deckbuilding. 1 Hour.

Microarmor with Gunner

2:00 PM

Eastern Front WW2. 6 Hours.

Playtest with INWAP Games

3:00 PM

Come be a part of hammering out some new games in development. Maybe your contributions will become a final part of the game. Be a part of the creative process. All participants will receive a free promo card. 2 Hours.

Cash 'n Guns with Talos from Gunner's Garrison

4:00 PM

Splitting the loot may be more deadly than the heist. 2 Hours.

Heroscape Intro Games with Twitsan from Gunner's Garrison

4:00 PM

Intro games for Heroscape system. 6 Hours.

Munchkin Blender run by Bakemono with Gunner's Garrison

4:00 PM

It's *Munchkin* with everything! Run by Bakemono, the 2010 World Champion. 4 Hours.

Lords of Waterdeep with Heather Eve Anderson

4:00 PM

2-5 players

Gather adventurers and complete quests to become the Lord of Waterdeep in this *Dungeons & Dragons* themed Euro game with worker placement and resource management. 2 Hours.

Pathfinder with Emmanuel Greene

6:00 PM

#3-19: The Icebound Outpost (Pathfinder Society - Pathfinder RPG) By Jeff Erwin. The Pathfinder Society discovers an Aspis Consortium base in an ancient Vudran temple now encased in a glacier and sends the PCs to infiltrate it and investigate the extent of the rival organization's regional operations. Can the PCs get in the well-guarded Aspis outpost and escape with their lives and the information the Society seeks? Max players: 6, Experience required: none, Materials required: none. (RPG room). 5 hours.

Pathfinder with Kevin Ingle

6:00 PM

#2-11: The Penumbral Accords (Pathfinder Society - Pathfinder RPG) By Owen K.C. Stephens. The daughters of Absalom's mysterious Blakros family have long been among the most pursued maidens in the Inner Sea. Now the family's matriarch approaches the Pathfinder Society to help her break a centuries-old pact with the denizens of the Plane of Shadow to save her twin daughters from a life of servitude at the hands of the Onyx Alliance. Heading into the fan-favorite adventuring location of Blakros Museum, the PCs have only a short amount of time to break the Penumbral Accords and solidify the Pathfinder Society's ties to the powerful Blakroses. Max players: 6. Materials Required: none, Experience Required: none. (RPG room). 5 hours.

Pathfinder with Chris Bonnet

6:00 PM

#55: The Infernal Vault (Pathfinder Society - Pathfinder RPG) By Thurston Hillman. A decade ago, the Decklands family, a house of Chelish nobles, were exiled from Absalom for treason. Their fate made for an interesting story and when a Pathfinder agent in Cheliax studying the family's long history and exile from the City at the Center of the World ends up murdered, the Society sends you to the recently discovered Deckland Vaults in Absalom to see what connection their old home might have to your murdered colleague. Max players: 6, Experience required: none, Materials required: none. (RPG room). 5 hours.

Elder Sign with Heather Eve Anderson

6:00 PM

2-8 players.

Co-operative dice allocation in the world of H.P. Lovecraft. Work together to prevent the coming of an Elder God. 1 Hour.

Pathfinder with Bear Voges

6:00 PM

Pathfinder Module: We Be Goblins! (Pathfinder Society - Pathfinder RPG) By Richard Pett.

The Licktoad goblins of Brinestump Marsh have stumbled upon a great treasure...fireworks! Yet unfortunately for them, the tribe member responsible for the discovery has already been exiled for the abhorrent crime of writing (which every goblin knows steals words from your head). To remedy this situation, the Licktoads' leader, His Mighty Girthness Chief Rendwattle Gutwad, has declared that the greatest heroes of the tribe must venture forth to retrieve the rest of the fireworks from a derelict ship stranded in the marsh. In order to prove themselves as the Licktoads' bravest goblins, the PCs must complete a series of dangerous dares, from swallowing bull slugs and braving the dreaded Earbiter to dancing with Squealy Nord himself. Yet even once they've proven their mettle, the adventure is just beginning. For the ship in question is far from uninhabited, and Vorka the cannibal goblin would like nothing better than a few tasty visitors... Max players: 6, Experience required: none, Materials required: none. (RPG room). 5 hours.



Ad Astra with Brian Davidson

7:00 PM

4-6 players.

Explore the Galaxy and gather resources in order to survive the destruction of your home world. 2 Hours.

Giant Power Grid with James Richards

7:00 PM

3-6 players.

News Flash: The U.S. did not always have an electrical grid. Be a member of the starting entrepreneurs who built the U.S. Power Grid. Resource management game - Player who has the most powered cities in the game wins. Twist - the board is 7 by 8.5 feet and the Houses signifying building by glowing with electricity. Minimum age 11 (Atrium). 3 Hours.

GAMING, FRIDAY, CONTINUED

Morrow Project 3ed House Rules with Scott Hann

8:00 PM

3-5 players.

The Morrow Project is a hard-SF RPG set in the future after a global disaster that destroys civilization. The players' mission: Awaken from cryosleep, take stock, and keep 5000 years worth of civilization from being lost. Experience: None Needed. Characters: Handed out. Minimum Age: 18. Materials needed: Pen, Paper, Dice (D&D mix), chocolate to bribe referee... (RPG room). 4 Hours.

Shadows Over Camelot with Merlin's Company Expansion

8:00 PM

3-8 players. Run by Jim Plane. 3 Hours.

Yggdrasil with Peter Anderson

8:00 PM

Play as Norse Gods trying to prevent Ragnarok in this cooperative board game. 2-6 players. 2 Hours.

HeroClix tournament, 300pt. Modern Age, with Mark Fewell

9:00 PM

Each player should bring a 300pt. Modern Age. Extra figures and dice will be available for those who need them. Maps will also be available. All players will receive a prize. New players welcome. 2012 Core Rulebook will be used. 3 Hours.

Naval Battles with Gunner

9:00 PM

WW2 Naval Battles (Atrium). 4 Hours.

Smashball with Sean Robinson

9:00 PM

Smashball is a Fizzbin-like game involving fairly convoluted but entirely pointless rules, a balloon, and a huge table. Think of it as a grown-up version of the childhood game 'Keep Away'. You know, if Keep Away had gotten hammered one night, woke up in Brazil, and spent 2 whacky hours trying to get back to the good ol' U.S. of A. Sliding across a table, player-induced drumming, and possibly even some swag for event winners. So come join the dark side of gaming! "We have balloons!" Must be above the age of 13, and sign a waiver. If under 18, parent must sign. 4 Hours.

Zombie Fried with INWAP Games

9:00 PM

Let's Get this Zombie Party Started! Come kill some Zombies, either by yourself or with a Big Damn Hero. All participants receive a free promo card. Winner will receive a copy of *Zombie Fried*. 2 Hours.

Coliseum with Brian Davidson

10:00 PM

3-5 players.

Throw the best party and attract senators and the Emperor in ancient Rome. 3 Hours.

Cards Against Humanity with Heather Eve Anderson

10:00 PM

A very adult variation of *Apples to Apples*. Must be 18+. 2 Hours.

Zombie Fried: The RPG with Kevin Harris

11:00 PM

3-6 players. What? Lord Dead and Buried is having a pool party to celebrate his newest weapon?

And the INWAP team got captured? You are the last hope. Experience Required: None, Materials Required: None. (However, the GM has been known to be able to be bribed with anything peanut butter. :) (RPG room). 3 Hours.



SATURDAY, JULY 7TH

Pathfinder with Bear Voges

8:00 AM

See Friday at 1pm for full description.

Pathfinder with Emmanuel Greene

8:00 AM

#6: Black Waters (Pathfinder Society - Pathfinder RPG) By Tim and Eileen Connors. The Pathfinder Society seeks the ancient ruby ring of the salamander and it falls to a team of Pathfinders to find it. Last seen in the Tri-Towers Yard, a once elite academy for the youth of Absalom, the ruby ring is now lost in the Drownyard, all that remains of Tri-Towers after it was destroyed a decade ago in the great quake. The Pathfinders must risk the strange black ichors and salty brine to find their prize...will they risk their very souls as well? Max players: 6, Experience required: none, Materials required: none. (RPG room). 5 hours.

Pathfinder with Mikchael Costello

8:00 AM

#3-18: The God's Market Gamble (Pathfinder Society - Pathfinder RPG) By Dennis Baker. Valuable relics of religious natures have been disappearing on their way into Absalom and the Pathfinder Society stands to lose countless irreplaceable artifacts if the cause isn't found. Amid the bustling markets of the God's Market in the shadow of the Starstone Cathedral, the Society sets a plan in motion to ensure the parties responsible for the recent thefts are caught and brought to justice. Max players: 6. Materials required: none, Experience required: none. (RPG room). 5 hours.

GAMING, SATURDAY, CONTINUED

Freebirth Melee with Gunner

9:00 AM

Single Elimination Grand Melee with second line Mechs. 2 Hours.

Warmachines and Hordes with John DeCocq

9:00 AM

Each session lasts approximately one hour. Min number of players is 2, max is 4. There will be two tables run each time. No experience and no materials needed. There will be Cygnar (think Americans) and Cryx (cybernetic zombies) from *WarMachines*, Circle Orboros (wolves and werewolves) and Trollbloods (trolls) from *Hordes*. 3 Hours.

Megahex with Twitsan from Gunner's Garrison

10:00 AM

Show up at 10:00 AM to pick out your army. Game starts at noon. Seating Limited. 8 Hours.

Race For The Galaxy with Brian Davidson

10:00 AM

2-6 players.

Fast-paced science fiction card game. 2 Hours.

Playtest with INWAP Games

11:00 AM

Come be a part of hammering out some new games in development. Be a part of developing *End of the World* and *7 Sins*. Those are just 2 of the exciting new games INWAP is playtesting. All participants will receive a free promo card. 2 Hours.

Ladder Grinder with Gunner

11:00 AM

Grinder style game with Dark Age Minis, not Dark Age stats. 4 Hours.

Settlers of Catan Variants with Bakemono from Gunner's Garrison

12:00 PM

3-12 players. 5 Hours.

Pathfinder with Mikchael Costello

1:00 PM

3-EX: The Cyphermage Dilemma (Pathfinder Society - Pathfinder RPG) By Patrick Renie. A Pathfinder Society Scenario designed for levels 1-5. In the shadow of the cyclopean Cyphergate that spans Riddleport's harbor, the PCs find themselves embroiled in a dangerous plot of deception that one could only find in Varisia's infamous pirate port. "The Cyphermage Dilemma" is an exclusive adventure to be run only by 4-star Pathfinder Society GMs, Venture-Captain and Venture-Lieutenant campaign volunteers, and Paizo staff for its first year. Max players: 6, Materials required: none, Experience required: none. (RPG room). 5 hours.

Pathfinder with Emmanuel Greene

1:00 PM

See Description from Friday, 6pm.

Pathfinder with Bear Voges

1:00 PM

See Description from Friday, 6pm.

Vegas Showdown with Brian Davidson

1:00 PM

3-5 players.

Bidding game to build the best casino. 2 Hours.

Arkham Horror with Zachary Randolph

1:00 PM

The year is 1926, and it is the height of the Roaring Twenties. Flappers dance till dawn in smoke-filled speakeasies drinking alcohol supplied by rum runners and the mob. It's a celebration to end all celebrations in the aftermath of the war to end all wars. Yet a dark shadow grows in the city of Arkham. Alien entities known as Ancient Ones lurk in the emptiness beyond space and time, writhing at the gates between worlds. These gates have begun to open and must be closed before the Ancient Ones make our world their ruined domination. Only a handful of investigators stand against the Arkham Horror. Will They Prevail? 2-7 players. 6 Hours.

51st State with Peter Anderson

2:00 PM

Try to build a new country in the former United States in this post-apocalyptic card game. 2-4 players. 2 Hours.

Lords of Waterdeep with Heather Eve Anderson

2:00 PM

See full description on Friday, 4pm

Pokemon Monopoly

2:00 PM

2-6 players, run by Jim Plane. 3 Hours.

HeroClix tournament, 400pts. Golden Age, with Mark Fewell

2:00 PM

Each player should bring a 400pt. Golden Age team. Extra figures and dice will be available for those who need them. Maps will also be available. All players receive a prize. New players welcome. 2012 Core Rulebook will be used. 3 Hours.

Zombie Fried with INWAP Games

3:00 PM

Holy S@#! There are Zombies in the Gaming Room! We need your help to kill them. Maybe you will be lucky enough to kill Sick Ol Steve or Lord Dead N Buried. All participants receive a free promo card. Winner will receive a copy of *Zombie Fried*. 2 Hours.

GAMING, SATURDAY, CONTINUED

Merchants of Amsterdam with Brian Davidson

4:00 PM

3-4 players. Bid on cards to help you explore the new world and dominate it commercially. 2 Hours.

Giant Power Grid with James Richards

4:00 PM

See full description from Friday, 7pm.

Warmachines and Hordes with John DeCocq

5:00 PM

See full description from Saturday, 9am.

HeroClix tournament, 500pts. Modern Age with Mark Fewell

6:00 PM

Each player should bring a 500pt. Modern Age team. Extra figures and dice will be available for those who need them. Maps will be available. All player receive a prize. New players welcome. 2012 Core Rulebook will be used. 3 Hours.

Pathfinder with Kevin Ingle, Mikchael Costello, and Chris Bonnet

6:00 PM

Pathfinder Society Special: Year of the Shadow Lodge (Pathfinder Society - Pathfinder RPG) By Tim Hitchcock. When a famous Pathfinder returns to the Grand Lodge in Absalom with a long sought after Azlanti artifact of power, the Society celebrates the achievement by throwing a massive party in Absalom's arena. When the artifact is stolen during the party, it's up to you and the other bands of Pathfinders present at the celebration to get it back before it can be used to destroy the Grand Lodge...or worse. A Pathfinder Society Scenario designed for 1st to 5th level characters (Tiers: 1-2, 4-5). The daughters of Absalom's mysterious Blakros family have long been among the most pursued maidens in the Inner Sea. Now the family's matriarch approaches the Pathfinder Society to help her break a centuries-old pact with the denizens of the Plane of Shadow to save her twin daughters from a life of servitude at the hands of the Onyx Alliance. Heading into the fan-favorite adventuring location of Blakros Museum, the PCs have only a short amount of time to break the Penumbra Accords and solidify the Pathfinder Society's ties to the powerful Blakroses. 3 Tables of 6 players each. Experience Required: none, Materials Required: none. (RPG room). 5 hours.

Pandemic with Peter Anderson

7:00 PM

Work together to cure the four diseases and save the world. 2-4 players. 2 Hours.

Ghoul Game with TammyJo Eckhart

7:00 PM

The 7th in the InConJunction series run by author TammyJo Eckhart, PhD, *Join the Club* celebrates the fact that your characters run this City— for the Masters but still you are in charge during the daytime. You've turned aside so many challenges to your (and their) power over the years that it is about time you just enjoyed your privileges. Money, magic, women, men, art, nature, the cops, the schools, all bow to you as long as you keep things running smoothly. You didn't actually think that was going last, did you? You're all in this together, right? Until whatever the Masters want to do comes to pass, at least. Not all ghouls feel that way and not all of them are even happy to be in service, as odd as that might seem. You're one of the elite, the heads of your Masters' households and you run The City with the mayor in your pocket. All necessary game supplies will be provided. This game will have an adult edge. New players are welcomed. Returning players are encouraged to reclaim their character or try out someone new. Rating: R — anyone under 16 needs parental consent, see Storyteller in Dealers' Room or at one of her panels on Friday evening. Sign up for specific characters with TammyJo at her book table in Dealers' Room or at one of her panels or roundtables Friday evening. Note: If you are not on time, you risk losing your spot. Players 4-10. (RPG room). 5 Hours.

Modern Warfare 3 Video Gaming Tournament

8:00 PM

1v1, 2v2 tournaments with prizes. 4 Hours.

Are You a Werewolf? with Bakemono from Gunner's Garrison

8:00 PM

Accuse your neighbors... and then lynch them! 4 Hours.

At the Gates of Lo Yang with Brian Davidson

8:00 PM

3-4 players.

Oriental themed trading game where the farmers compete to satisfy the demands of their customers. 3 Hours

Risk 2210 AD

8:00 PM

3-5 players Run by Jim Plane. 4 Hours.

Arkham Horror with Zachary Randolph

9:00 PM

See full description from Saturday, 1pm.

Smashball with Sean Robinson

9:00 PM

See full description from Friday, 9pm.

Cards Against Humanity with Heather Eve Anderson

10:00 PM

See full description at Friday, 10pm

Zombie Fried with INWAP Games

10:00 PM

Come play *Zombie Fried* before the world ends. This will be your last chance to learn some tricks for the real *Zombie Apocalypse*. All participants receive a free promo card. Winner will receive a copy of *Zombie Fried*. 2 Hours,

SUNDAY, JULY 8TH

San Juan with Brian Davidson

12:00 AM

2-4 players.

Fast paced card game based on *Puerto Rico*. Build buildings and produce and sell crops to get extra cards. 1 Hour.

Ladder Grinder with Gunner

9:00 AM

Grinder style game with Dark Age Minis, not Dark Age stats. 4 Hours.

Warmachines and Hordes with John DeCocq

9:00 AM

See full description from Saturday, 9am.

Pathfinder with Kevin Ingle

10:00 AM

#35: Voice in the Void (Pathfinder Society - Pathfinder RPG) By Rob McCreary. Mystery strikes again at the problem-plagued Blackros Museum in Absalom and its curator, Nigel Aldain, needs your help. When a famed Osirian tomb raider returns to Absalom and disappears in the museum's basement, Aldain fears the worst. When strange sounds echo from below and several of the curator's night watchmen go missing, he panics and begs the Society to investigate the mystery and save his museum from the darkness that infests it. Voice in the Void is a follow-up scenario to Pathfinder Society Scenario #5: Mists of Mwangi. When played together, the scenarios create a mini story arc in the famed Blackros Museum. Max players: 6, Experience Required: none, Materials Required: none. (RPG room). 5 hours.

Pathfinder with Chris Bonnet

10:00 AM

See full description from Friday, 6pm.

Pathfinder with Emmanuel Greene

10:00 AM

See full description from Saturday, 8am.

Pathfinder with Mikchael Costello

10:00 AM

See full description from Saturday, 1pm.

Alea Iacta Est with Brian Davidson

10:00 AM

3-5 players.

Roman themed dice game where you compete to become the next emperor. 2 Hours.

Lords of Waterdeep with Heather Eve Anderson

11:00 AM

See full description on Friday, 4pm

Manhattan Project with Peter Anderson

1:00 PM

Build bombs better than your opponents. 2-5 players. 2 Hours.

Agricola with Brian Davidson

2:00 PM

3-5 players.

Place your family workers and build your farm. 3 Hours.

Ascension with Heather Eve Anderson

2:00 PM

See the full description at Friday, 2pm



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MASQUERADE

InConJunction Masquerade Instructions/Rules

Every year InConJunction hosts a costuming contest for our attendees so that they can display their creations and be judged amongst their peers. While presentation and performance add to the overall entertainment value of the masquerade and are encouraged, the quality, creativity and aesthetics of the costumes will be the basis for the awarding of prizes.

All teen and adult contestants will be judged within a single category. Trophies will be awarded to the first, second and third place winners. There will also be a separate children's trophy (first place only) for the best costume by a child age twelve (12) or under. Teens will be judged in the adult category.

1. Entry forms for the masquerade are available at the registration table. There is no fee to enter. Entry forms must be turned in to registration by 5 p.m. Saturday.
2. Contestants need to be in the hall behind Main Programming by 8:00 PM Saturday. The masquerade will begin at 8:30 PM in Main Programming.
3. Contestants will be judged on quality, creativity, and aesthetics of the costumes. A presentation is NOT required to enter the masquerade. Please enter with your costume even if you don't have a presentation.
4. Costume & Presentation rules:
 - Costumes must not violate public indecency laws—no costume is no costume.
 - No real firearms allowed. Other weapons may be brandished only during your presentation. Weapons must be peace bonded at all times when you are not on stage. We suggest you practice with any weapons at home or in your hotel room, not in the hallways.
 - If your presentation includes the use of anything that burns—from candles to sparklers—you MUST get advance permission from the Masquerade Committee Chair. Requests will be considered on a case-by-case basis, and must not violate public fire ordinances.
 - Please fill out your registration card carefully and neatly so the Toastmaster can read any material you want announced during your presentation. Please include “pronouncers” (pro-NOUN-cers) for any difficult names or words.
 - If you have music/sound effects in your performance, you will need to cue up audio cassettes, or use a post-it-note to indicate tracks on an audio CD, CD-ROM or DVD. Check with the AV staff after the masquerade for return of your tape/disk.
 - Please make sure your costume does not pose a hazard to you or anyone else. If your costume limits your vision and you will need assistance getting on/off the stage, please let the Masquerade chair or her assistants know prior to 8:30 PM.
5. Have Fun! That's why we're here, isn't it?

THE TEN COMMANDMENTS OF THE CONSUIE

I. Thou shalt treat ConSuite volunteers— who are not paid and are here to enjoy the convention just like you— with manners and respect and shalt use “please” and “thank you” and be patient with them. Thou shalt not expect the ConSuite volunteers to bus thy table or serve thee food and drink, and shalt be appreciative when they voluntarily do so.

II. Thou shalt not leave thy children alone in the ConSuite, or thou may findest them upon the menu.

III. Thou shalt not leave thine own items in the ConSuite. We are not responsible for them and will not “watch them for you.” They will also not save thy spot.

IV. Thou shalt respect the noise level and use indoor voices.

V. Thou shalt respect that the Convention is family-friendly and not use curse words at a loud level.

VI. Thou shalt remember the ConSuite is for snacks and doth not serve “real food” by commandment of the hotel. The Hotel and surrounding area have restaurants at which thou canst dine.

VII. If thou hast a food allergy or needest a specific food or drink, thou shalt bring it with thee and not expect the ConSuite to have it.

VIII. If thou hast a problem with the food, atmosphere, or volunteers, thou can takest it up with the ConSuite Goddess or Co-ConSuite Goddess.

IX. Thou shalt not commit drama in the ConSuite.

X. Thou shalt have fun with friends in the ConSuite.

CONSUIE HOURS:

Friday: Noon - 3 a.m.

Saturday: 8 a.m. - 3 a.m.

Sunday: 8 a.m. - 4 p.m.



PROGRAMMING

Friday, July 6th

12:00 PM	<p><i>Dr. Who Room</i> More Than Thirty Years In The Tardis (1 Hour, 30 Minutes - Video - Rating: G) In that murky period between 1989 and 1993, the BBC produced a brilliant documentary celebrating the 30th anniversary of <i>Doctor Who</i>, featuring many of the series' veterans, among them Jon Pertwee, Tom Baker, Peter Davison, Colin Baker, Sylvester McCoy and many, many companions. This version is the extended edition with more than a half-hour of extra footage and a thrilling, alternate ending featuring Frazier Hines and Deborah Watling!</p> <p><i>Video Room</i> Avatar (3 Hours - Video - Rating: PG-13) Sexy blue people try to save their planet while militant, arrogant jerks fight to take their natural resources.</p>
1:30 PM	<p><i>Dr. Who Room</i> Doctor Who with Paul McGann: "The Enemy Within" (1 Hour, 30 Minutes - Video - Rating: G) After tons of negotiations, red tape, and the usual interference by the Powers That Be, <i>Doctor Who</i> returned in the spring of 1996 in the form of Eighth Doctor Paul McGann, with a guest appearance by Sylvester McCoy as the Seventh Doctor! Returning the remains of his archnemesis the Master (Eric Roberts) to Gallifrey, the Doctor crashlands on Earth and finds himself in the care of a beautiful surgeon (Daphne Ashbrook) and a Chinese street kid (Yee Jee Tso).</p>
2:00 PM	<p><i>Anime Room</i> Last Exile: Fam The Silver Wings (1-5) (2 Hours - Video - Rating: PG-13) Another World: Fam and her 'family' of sky pirates become entangled in the expansionist war of the Ades Federation as they reclaim lands from the settlers brought back by the Exiles.</p>
3:00 PM	<p><i>Dr. Who Room</i> How Do You Want to Celebrate 50 Years of Time Travel? (1 Hour - Expert Panel - Rating: G) Mark "De Boss" Dooley puts it to you— what do you want to see next year as <i>Doctor Who</i> enters 50 years of time traveling adventure? Villains, companions, former Doctors, a deep dive into the history of the Eternal Wanderer? We want to hear from you and send the results directly to the production crew of <i>Doctor Who</i> in Wales!</p> <p><i>Video Room</i> Idiocracy (1 Hour, 30 Minutes - Video - Rating: R) "BRAWNDO! IT'S WHAT YOUR BODY CRAVES!"</p>
4:00 PM	<p><i>Grand Ballroom 6</i> Conversations in Comic Specialty Shops (1 Hour) What are the topics of conversation and where do they lead? How do <i>Comic Book Men</i> and <i>Big Bang Theory</i> compare to reality?</p> <p><i>Dr. Who Room</i> Doctor Who with Jon Pertwee: "The Daemons" (2 Hours, 30 Minutes - Video - Rating: PG) The fully-restored version of this classic (and influential) <i>Doctor Who</i> epic finds UNIT and the Doctor and Jo attempting to solve a series of mysterious deaths linked to the supernatural legends of Devil's End. Immediately following is a documentary on the life <i>Doctor Who</i> producer and writer Barry Letts.</p> <p><i>Anime Room</i> Persona 4 the Animation (1-5) (2 Hours - Video - Rating: TV-14) Another World: In a quiet mountain town, mysterious murders are taking place. A group of high school kids discover that people are being pushed into another world through TVs, and discover their sleeping Persona</p>
4:30 PM	<p><i>Video Room</i> Constantine (2 Hours - Video - Rating: R) Poor schlump tries to buy his way into heaven by fighting off demons.</p>
5:00 PM	<p><i>Grand Ballroom 6</i> Worldbuilding for Dummies (1 Hour) How do you create a world that holds together? It need not be "realistic" but what does it need to bring about the Willing Suspension of Disbelief?</p> <p><i>Grand Ballroom 7-8</i> What's New with Vampires in 2012? (1 Hour - Audience Participation - Rating: PG-13) Is there anything new? Since our last InConJunction, what movies, TV shows, books, and short fiction has been released that pushed the edges, offered us something unique, returned to classic models, or simply continued current vampire trends? Come share your opinions with other Undead lovers.</p> <p><i>Indpls Ballroom A-C</i> Lyric Writing 101 (1 Hour - Workshop - Rating: G) Part 1 of 2: Lays the groundwork of song structures. The group then generates common themes and a list of strong images and phrases from which everyone draws to create their individual lyric. Attendees take that list away to create their verses and a "hooky" chorus or bridge on their own time.</p> <p><i>Atrium</i> Race to the End of the World Registration (1 Hour - Contest - Rating: G) Are you a fan of The Amazing Race? Do you like goofy clues and winning silly prizes? We're looking for ten teams to join us in an interactive hunt across the convention! Meet us at the panel to get your starting info and start your game! Ages 10 and up.</p>



6:00 PM	<p><i>Main Programming</i> Opening Ceremonies (1 Hour - Presentation - Rating: G) InConJunction XXXII Opening Ceremonies</p> <p><i>Grand Ballroom 6</i> World Building - Society and Economics (1 Hour) Whether in science fiction or fantasy, once you've decided on the physical aspects of a setting, how do these impact your characters' behavior, their relationships, and their environment. How do they earn their livings? Given their circumstances what kind of government are they likely to be drawn to? Do they worship god(s) or goddess(es) — or both?</p> <p><i>Grand Ballroom 7-8</i> Critter Build (4 Hours - Audience Participation - Rating: PG-13) Don't have a robot to bring? Want to compete? If you think you've got what it takes, come to our Critter Build Session and show us what you can build in 4 hours with a large supply of LEGO! Finished bots must comply with the rules of the competition for 2-pound robots. Limited Build Session availability (6 teams max). See p. 39 for rules.</p> <p><i>Indpls Ballroom D</i> Summoning Creatures from Cardboard (1 Hour - Presentation - Rating: G) A presentation showing how some masquerade-winning creature costumes were made from free or inexpensive materials, and some of the techniques that were used that do not require special tools or training, rather mainly patience and imagination.</p> <p><i>Other</i> Traveling Game Show (1 Hour) Run by Wikked Studios, this will occur throughout the convention space. Keep your eyes peeled!</p> <p><i>Other</i> Murder Mystery (1 Hour) Hosted by Wikked Studios, this will start in the Atrium and then move throughout the convention space as it progresses.</p> <p><i>Anime Room</i> Planzet (OVA) (1 Hour - Video - Rating: TV-14) Broken Futures: After an alien invasion destroys the world's major cities, the survivors of humanity band together to fight back with the Diffuser. Hiroshi Akishima, a soldier in the Planetary Defense Force seeks revenge against the aliens that killed his father six years ago.</p>
6:30 PM	<p><i>Indpls Ballroom A-C</i> Setup (30 Minutes)</p> <p><i>Dr. Who Room</i> Welcome to Who-Net (30 Minutes - Presentation - Rating: PG) Mark "De Boss" Dooley welcomes one and all to the Whoosier Network's 2012 InCon appearance with the hottest news on the Doctor and your favorite sci-fi films and TV series, loads of great fan videos, and other cool surprises!</p> <p><i>Video Room</i> Super Happy Fun Time (1 Hour - Video - Rating: PG-13) Nuff Said!</p>
7:00 PM	<p><i>Indpls Ballroom A-C</i> Weird Science (1 Hour - Audience Participation - Rating: NC-17) We'll discuss some of the strangest science studies ever conducted like "The Optimal Temperature for using an Banana to Drive a Nail". We'll also review the results of our study last year on left/right side preference and conduct a new one.</p> <p><i>Indpls Ballroom D</i> Learn the Zombie Flash Mob Moves (1 Hour) Come learn the Zombie Flash Mob dance from Wikked Studios.</p> <p><i>Dr. Who Room</i> Doctor Who with Matt Smith, Karen Gillan, and Arthur Darvill: "Let's Kill Hitler" (1 Hour - Video - Rating: PG) After several months of searching, the Doctor hooks up with Amy and Rory to sadly report that the hunt for baby Melody... the future River Song... has failed. Little do they know that she's been in plain sight all this time!</p> <p><i>Anime Room</i> Darker than Black Season 2 (1-5) (2 Hours - Video - Rating: PG-13) Broken Futures: The Black Reaper continues to fight against Section 3 and rogue Contractors in order to keep Suo alive and find his missing companion, Yin</p> <p><i>ConSuite</i> Out-of-This-World Cupcakes (1 Hour - Workshop - Rating: G) A panel where participants learn how to make some outer space themed cupcakes. Planets, moons, alien faces, flying saucers, the sky is no longer the limit!</p>
7:30 PM	<p><i>Video Room</i> Dawn of the Dead (2 Hours - Video - Rating: R) The choice is yours, the original or the remake. Don't f- this up or consequences will be had by all</p>

Do you want to make a suggestion for next year's InConJunction?



Be sure to be in Main Programming on Sunday at 4:00 PM to Rap with the ConChair. Come share your opinions of what you would like to keep and what you would like to change. Help us continue to make this YOUR convention.



Friday, July 6th

8:00 PM	<p><i>Main Programming</i> Five Year Mission Concert (2 Hours - Performance - Rating: PG) Original Star Trek-inspired band Five Year Mission performs.</p> <p><i>Grand Ballroom 6</i> Zombie Survivor Panel (1 Hour) Will your Zombie Survival Plan work? Let the folks at Wicked Studios judge!</p> <p><i>Indpls Ballroom A-C</i> Ask a Scientist (1 Hour) You've got questions? We've got scientists!</p> <p><i>Indpls Ballroom D</i> Working Wings from Inexpensive Things Workshop (2 Hours - Presentation - Rating: G) This workshop is a follow-up to the <i>Elaborate Costume from Simple Materials</i> Presentation. To give participants experience with costuming, 10 participants will be able to assemble, and decorate a set of folding mechanical wings! Instructions will be available to all.</p> <p><i>Dr. Who Room</i> Doctor Who with Matt Smith, Karen Gillan, and Arthur Darvill: "Night Terrors" (1 Hour - Video - Rating: G) At a council estate in England, a small boy fears the creatures in his cupboard so badly that he sends out a message picked up by the Doctor's psychic paper. It is soon discovered that the imaginary monsters aren't at all imaginary!</p>
9:00 PM	<p><i>Grand Ballroom 6</i> Book Reviewer Basics (1 Hour - Expert Panel) With so many online bookstores and blogs, there is a great opportunity to voice your opinion with a book review. Good review is still very rare to find on these sites. Come and listen to some respected book reviewers who have been doing this for years, and learn the basics of how to write better reviews.</p> <p><i>Indpls Ballroom A-C</i> Watching the End of the World (1 Hour - Presentation) Whether one believes the world will end in December or not, films and television shows have dealt with end of the world/apocalyptic aftermath topics directly or indirectly for decades. What are the most memorable creations? The worst?</p> <p><i>Dr. Who Room</i> Torchwood - Miracle Day: "The New World" (1 Hour - Video - Rating: R) One day, no one dies. Not a soul. And it continues from the next day on. And while it seems to be a "miracle", it is the vanguard of a world-wide disaster. The only solution to diverting the end of the Earth lies with a long-disbanded (and disavowed) group of paranormal investigators— an organization known as Torchwood.</p> <p><i>Anime Room</i> Steins;Gate (1-5) (2 Hours - Video - Rating: TV-14) Broken Futures: A group of college kids manage to modify a microwave to send messages into the past, but have drawn the attention of an organization called SERN. Now they must do everything they can to avoid being captured by this mysterious organization.</p>
9:30 PM	<p><i>Video Room</i> I Am Legend (2 Hours - Contest - Rating: PG-13) Sexy Will Smith, crazy last man, fights off mutant vampire zombie things in the hood of New York</p>
10:00 PM	<p><i>Main Programming</i> Darkside Dance (4 Hours) Come and join the Darkside Dance</p> <p><i>Grand Ballroom 6</i> Kink and Sci-fi (1 Hour - Expert Panel - Rating: R) BDSM is a recurring theme in Sci-fi/ Fantasy from <i>Gor</i> to <i>Kushiel's Legacy</i> and beyond. A discussion of how it's influenced our sexuality and kinks.</p> <p><i>Grand Ballroom 7-8</i> Polyamory 101 (1 Hour - Round Table Discussion - Rating: PG-13) What is polyamory? How does it work from a relationship standpoint? How does it work from an emotional standpoint? How does it function from a public appearance standpoint?</p> <p><i>Indpls Ballroom A-C</i> Open Filk (2 Hours) Come sing, listen, or share.</p> <p><i>Dr. Who Room</i> Torchwood - Miracle Day: "Rendition" (1 Hour - Video - Rating: R) As CIA agent Rex Matheson brings Jack and Gwen to America, they soon learn that the conspiracy runs far deeper than they ever imagined! Meanwhile, convicted (and executed) murderer and pedophile Oswald Danes develops a "cult of celebrity" when he makes apologies for his crimes on TV and the press.</p>
11:00 PM	<p><i>Grand Ballroom 6</i> Kink 101 (1 Hour - Expert Panel - Rating: ADULT) Learn more about the variety of sexual practices, how to experiment safely, what to expect if you do, and relationship issues related to kink. Open to adults of all orientations, gender identities, and experience levels, though we will be focusing on beginner/intermediate levels. This is a discussion-only session</p> <p><i>Dr. Who Room</i> Torchwood - Miracle Day: "Dead of Night" (1 Hour - Video - Rating: R) Still on the run, Torchwood infiltrates PhiCorp's DC headquarters and discover evidence of their collusion in the Miracle. Later, Rex persuades Doctor Juarez to go undercover for Torchwood at a PhiCorp event.</p> <p><i>Anime Room</i> Redline (2 Hours - Video - Rating: TV-MA) Broken Futures: JP is a reckless driver seeking to win fame and glory in a race so dangerous and deadly that it is only held once every 5 years. Along the way, he engages in a high speed romance with a rival racer named Sonoshee.</p>



Friday, July 6th

11:30 PM	<p><i>Video Room</i> Chillarama (2 Hours - Video - Rating: R) Prepare to be uncomfortably entertained.</p>
12:00 AM	<p><i>Grand Ballroom 7-8</i> Polyamory 201 (1 Hour - Round Table Discussion - Rating: R) Ok, we know what polyamory is. We know how it works publicly. How does it work at home behind closed doors?</p> <p><i>Dr. Who Room</i> Torchwood - Miracle Day: "Escape to L.A." (1 Hour - Video - Rating: R) Relocating to Los Angeles, Torchwood attempts to infiltrate PhiCorps, but in trying to help her sister, Esther accidentally aids a hired assassin to track the team down!</p> <p>1:00 AM <i>Grand Ballroom 7-8</i> Poly Meetup (1 Hour - Audience Participation - Rating: R) So are there other Poly people here?</p> <p><i>Dr. Who Room</i> Torchwood - Miracle Day: "The Categories of Life" (1 Hour - Video - Rating: R) Torchwood infiltrates and discovers the true horror of the internment camps. Meanwhile Jack confronts Oswald in an attempt to get him to turn on his masters.</p> <p><i>Anime Room</i> Another (Complete; 1-12) (1 Hour - Video - Rating: TV-MA) Creep Show: Class 3-3 isn't like other classes at xx Junior High. Being so close to death, this cursed class is forced to take special measures to stay alive. All of this is thrown into disarray, however, when an unplanned transfer student arrives from Tokyo.</p> <p>1:30 AM <i>Video Room</i> The War of the Worlds (1953) (1 Hour, 30 Minutes - Video - Rating: PG) Seriously, sci-fi classic, if you haven't seen it, you should... F- the version with Tom Cruise</p> <p>2:00 AM <i>Dr. Who Room</i> Doctor Who with Patrick Troughton: "Tomb of the Cybermen" (2 Hours - Video - Rating: G) On the planet Telos, the Doctor, Jaime, and Victoria encounter an archaeological expedition from Earth seeking the tomb containing the remains of the Cybermen. But to their horror, the Cybermen keep well in tupperware.</p> <p>3:00 AM <i>Video Room</i> 12 Monkeys (2 Hours, 30 Minutes - Video - Rating: R) Bruce Willis. Brad Pitt. Not quite as funny as a barrel of monkeys, but damn, definitely just as entertaining</p> <p>4:00 AM <i>Dr. Who Room</i> Doctor Who with Peter Davison: "Four to Doomsday" (1 Hour, 30 Minutes - Video - Rating: G) The Doctor, Adric, Tegan, and Nyssa arrive aboard a huge spacecraft carrying what appear to be Earth beings from various times and places, on a peaceful mission to Earth led by a domineering commander. But a deadly secret lies within the ship that tells a completely different story.</p> <p>5:30 AM <i>Dr. Who Room</i> Doctor Who with Peter Davison: "Kinda" (1 Hour, 30 Minutes - Video - Rating: G) While Tegan recuperates from her exhausted state in the TARDIS, she falls under the spell of evil spirits on a jungle planet being colonized by an Earth expedition.</p> <p><i>Video Room</i> Hitchhikers's Guide to the Galaxy (2 Hours - Video - Rating: PG) Douglas Adams... National Towel Day</p> <p>6:00 AM <i>Anime Room</i> Anime Music Videos, Followed by Zesshou Symphogear Ep1 (1 Hour - Video) Music Saves the World: Wake up to some good music and fantastic visuals. Then, battle against the mysterious Noise with the singing Valkyries of <i>Symphogear</i>. More Eps available in Video Gaming.</p> <p>7:00 AM <i>Anime Room</i> The Fantastic Adventures of Unico & Unico OVA (3 Hours - Video - Rating: G) Saturday Morning Funnies: Unico has the special power to bring happiness and joy wherever he goes, but this displeases the Gods of Olympus and they banish the baby unicorn to the Hill of Oblivion. Feeling sorry for his fate, the West Wind defies her orders, however, attempting to hide him away from the Gods.</p> <p>7:30 AM <i>Video Room</i> Classic Saturday Morning Cartoons (4 Hours - Video - Rating: G) Your favorite Saturday Morning Cartoons from the 1980s, now with cool commercials in full cinematic color.</p> <p>9:00 AM <i>Dr. Who Room</i> Doctor Who with David Tennant: "Human Nature", "The Family of Blood" (1 Hour, 30 Minutes - Video - Rating: PG) Paul Cornell adapted this Hugo-nominated screenplay from his best-selling <i>Doctor Who</i> novel. On the run from the deadly Family of Blood, the Doctor submerges his alien persona into that of a timid, turn-of-the-century schoolteacher, with only Martha Jones, posing as his housemaid, aware of his true identity and how to bring him back. But complications arise from leading a human life, including falling in love with the school nurse.</p> <p>9:30 AM <i>Grand Ballroom 7-8</i> Blood Drive (4 Hours, 30 Minutes) The Robert A. Heinlein Memorial Blood Drive</p>



Saturday, July 7th

- 10:00 AM** *Main Programming* **Sneak Preview of the Play *Going... Going... Gone*** (1 Hour - Performance)
Come catch a sneak preview of the play *Going... Going... Gone*, which will be part of the 2012 Indy Fringe Festival.
- Grand Ballroom 6* **The Best of Science Fiction on TV** (1 Hour)
What's been the best science fiction, fantasy and horror on TV in the last 10 years?
- Indpls Ballroom A-C* **Fanfiction Sharing** (1 Hour - Audience Participation - Rating: PG)
Do you write fanfiction or are you simply a fan of the genre? Come and share your work or listen to others share. Learn about new authors and old favorites.
- Indpls Ballroom D* **Vampires** (1 Hour - Round Table Discussion)
The best vampire stories since *Dracula*, or what makes a vampire novel stand out. Come discuss with us.
- Anime Room* **Squid Girl/Ikamusume (1-5)** (2 Hours - Video - Rating: TV-14)
Saturday Morning Funnies: Ika Musume (Squid Girl) is on a quest to dominate humanity to stop them from polluting the world's oceans, but first, she has to conquer a beach cafe to set up her base.
- 10:30 AM** *Dr. Who Room* **Are You Smarter than a Sci-Fi Geek?** (1 Hour - Contest - Rating: PG)
Rise and shine, my pretties! If you have the brains and the stones to face off against trivia master Mark C. Dooley for fabulous prizes, then come get some, mama jamma!
- 11:00 AM** *Main Programming* **Q&A with Kevin Hearne** (1 Hour - Q & A - Rating: G)
Come ask questions of Author Guest of Honor Kevin Hearne
- Grand Ballroom 6* **The State of Film in Indiana** (1 Hour - Round Table Discussion)
A group of local filmmakers discuss the current environment for film making in Indiana.
- Indpls Ballroom A-C* **So You Want to Make a Costume** (1 Hour)
A general introduction to the world of costuming. A place for novices to learn, and pros to swap locales to find the those hard-to-get details.
- Indpls Ballroom D* **The Rise of the Hackers** (1 Hour)
Hackerspaces are a relatively new phenomenon popping up in cities and towns all across the world. They are spaces where people can share tools and knowledge to build just about anything. Come join representatives of Bloominglabs (a Bloomington, Indiana hackerspace) and Club Cyberia (a new Indy hackerspace) about what hackerspaces are, why they are cool, and how they can benefit the con community.
- Atrium* **Race to the End of the World** (1 Hour - Contest - Rating: PG)
Are you a fan of *The Amazing Race*? Do you like goofy clues and winning silly prizes? We're looking for ten teams to join us in an interactive hunt across the convention! Meet us at the panel to get your starting info and start your game! Ages 10 and up.
- 11:30 AM** *Dr. Who Room* **Doctor Who with Christopher Eccleston: "The Empty Child" and "The Doctor Dances"** (1 Hour, 30 Minutes - Video - Rating: G)
Considered by many to be one of most bone-chilling episodes of all time. Tracking an unknown object from the time vortex, the Doctor and Rose arrive in London during the Blitzkrieg, where they encounter a fellow time-traveler turned roguish con man, a mysterious child in a gas mask looking for his mother, and... jeez, it gives me goosebumps just talkin' about it!
- Video Room* **Super Happy Fun Time** (1 Hour - Video - Rating: PG-13)
SECOND VERSE, SAME AS THE FIRST
- 12:00 PM** *Main Programming* **Q&A with Paul Taylor** (1 Hour)
Artist Guest of Honor Paul Taylor will answer questions!
- Grand Ballroom 6* **Teens vs. the Zombie Apocalypse** (1 Hour - Rating: PG)
How can teenagers prepare to combat the possible zombie apocalypse?
- Indpls Ballroom A-C* **Master Costuming** (1 Hour - Expert Panel - Rating: G)
Learn tricks and techniques of costuming from the professionals at Fyberdyne Labs.
- Indpls Ballroom D* **Pioneers & Experts: Discontinuous Science** (1 Hour - Presentation)
Ostracized by the mainline scientific community, "mavericks" question dogma, use the scientific method rigorously, and have strong command of scientific tools. Not all mavericks are right, but their exploration— not accepted experts— is critical for science's big advances and many benefits we enjoy today.
- Anime Room* **Best Anime You've Never Heard of** (1 Hour - General Discussion)
Panel: Discussion of very good, obscure, and lesser known anime that you may or may not have heard of



- 1:00 PM** *Main Programming* **Q&A with Mike Moore** (1 Hour - Q & A)
Guest of Honor Prop Master Mike Moore will be answering your questions!
- Grand Ballroom 6* **Mythology and Writing** (1 Hour)
Come listen to the Author and Artist Guests of Honor discuss the use of Mythology in their literary endeavors
- Indpls Ballroom A-C* **How to Source Materials for Costume Making** (1 Hour - Rating: G)
Learn from professionals and award winning costumers how to find the materials you need, and how to get companies to send it to you.
- Indpls Ballroom D* **The Star Trek Vision: Do We Have the Will to Achieve It?** (1 Hour)
Why has scientific advance slowed and what will it take to rev up?
- Atrium* **Zombie Flash Mob** (1 Hour)
Coordinated by Wikked Studios
- Dr. Who Room* **How the Heck Did You Get in Here in the First Place?!** (1 Hour - Expert Panel - Rating: PG)
Doctor Who is slowly being seen in America as a cultural icon on the level of *Star Trek*! From *Community* to *Conan* to *Leverage* to No. 1 fanboy Craig Ferguson, we're slowly losing our elite status, so before we walk into Wal-Mart and find tons of DW merchandise for the taking, let's talk about how we all discovered this show. How did you discover *Doctor Who*?
- Anime Room* **Liked the Manga, Loved the Anime or Not?** (1 Hour - General Discussion)
Panel: It's not uncommon for manga & novels to become anime or movies, but sometimes, the results are pretty different from the original. Discussion about 'adaptation drift.'
- Video Room* **Monster Squad** (1 Hour - Video - Rating: PG-13)
Wolfman's got nards!
- 2:00 PM** *Main Programming* **Charity Auction** (2 Hours - Audience Participation - Rating: G)
Bid on donated items in the Charity Auction. All proceeds go to our official charities.
- Grand Ballroom 6* **Geek Knitting Workshop** (2 Hours - Workshop)
Grab your knitting (or crocheting) projects and join us for geeky crafting goodness. Don't know how to knit? That's fine! Bring some supplies and we'll get you started. Toni Carr (aka Joan of Dark) will be hosting and showing off projects from her newest book *Knits for Nerds*.
- Grand Ballroom 7-8* **Closed** (1 Hour)
Blood Drive Teardown
- Indpls Ballroom A-C* **How to Play the Bodhran** (1 Hour - Workshop - Rating: G)
The Celtic drum is harder than it looks, but with tips from master bodhranista Brenda Sutton, you'll be banging along on yours in no time. Extra drums and tippers available for people with no bodhran.
- Indpls Ballroom D* **What Does a Movie Assistant Director Do?** (1 Hour - Expert Panel)
Mark Racop, Mike Williams, and Kate Chaplin explain the duties of an assistant director on a film set. Learn about scheduling, moving from one location to another, and why assistant directors hate to hear the words "golden hour."
- Dr. Who Room* **Doctor Who with Tom Baker: "Full Circle"** (1 Hour, 30 Minutes - Video - Rating: G)
In the first part of the E-Space saga, the Doctor, enroute to returning Lady Romana (now played by Lalla Ward) to Gallifrey, accidentally slips the TARDIS into an alternate dimension. On a jungle planet they encounter the survivors of a crashed space transport who are being stalked by a malevolent race of amphibians!
- Anime Room* **Ironman (1-5)** (2 Hours - Video - Rating: TV-14)
Heroes Block: Tony Stark travels to Japan to build an Arc Reactor. As he begins his plans for retirement, mechanical monsters from Zodiac derail his plans and try to steal the Ironman Dio armours.
- Video Room* **Shaun of the Dead** (1 Hour, 30 Minutes - Video - Rating: PG-13)
Do-be-do-be-do be-do-be-do... UNGH!!
- 3:00 PM** *Grand Ballroom 7-8* **Starfleet Command Mid-Year Meeting** (1 Hour)
Exactly what it says on the label— Starfleet Command Mid-Year Meeting
- Indpls Ballroom A-C* **Concert: Jen Midkiff** (1 Hour - Presentation - Rating: G)
Jen Midkiff performs her solo work.
- Indpls Ballroom D* **Mark Racop's Batmobile Business** (1 Hour - Expert Panel)
Find out how mild-mannered Mark Racop turned a hobby building a custom car in a garage into a \$400,000 a year business— in the middle of a recession!
- Other* **How to Make Your Own Zombie Movie** (1 Hour)
Presented by Wikked Studios in the Darkside Movie Room.



Saturday, July 7th

- 3:30 PM** *Dr. Who Room* **Doctor Who with Tom Baker: “State of Decay”** (Time approximate) (1 Hour, 30 Minutes - Audience Participation - Rating: G)
With their newest companion Adric aboard the TARDIS, the Doctor and Romana find themselves on a planet caught up in a deep feudal state, with three dominant lords terrorizing the populace. In fact, their methods suggest that these dictators may be the basis of Earth’s legendary vampires!
- Video Room* **Survival Plan Z Panel** (1 Hour - Video - Rating: PG-13)
Zombies are all the rage! Find out how Fight Hub Productions and Wikked Studios made *Survival Plan Z*, locally filmed Zombie Movie! You will have the opportunity to meet and talk with the writers and creators, some of the actors, and the makeup artists.
- 4:00 PM** *Main Programming* **Q&A with Wild Mercy** (1 Hour)
Come talk with Music Guests of Honor Wild Mercy
- Grand Ballroom 6* **Learn to Suck: A Lesson in Vacuum Forming** (1 Hour - Expert Panel - Rating: PG-13)
A hands-on demonstration of vacuum forming plastic to create replica props, presented by Fyberdyne Labs.
- Grand Ballroom 7-8* **Zombie Apocalypse Survival Planning & Preparedness** (1 Hour - Round Table Discussion - Rating: PG-13)
What to do if there is an outbreak of Zombies in your area. Solo? Group? Vehicles, weapons, best sources of salvage with minimal exposure to the walkers. Roundtable discussion with audience participation encouraged - “What has worked for you, in the past?”
- Indpls Ballroom A-C* **Digital Comics: A Year in Review** (1 Hour - Round Table Discussion - Rating: PG)
So what has changed in the past year? Is it better, worse, or no change?
- Indpls Ballroom D* **2012 Video Trivia Contest** (1 Hour - Contest - Rating: PG)
Show off your knowledge of movie trivia and win great prizes like DVDs, toys, and Jeff’s undying love! With special guest questions from the Video Vixens!
- Other* **Premier Of a Homemade Zombie Survivor Movie** (1 Hour)
Made and played by Wikked Studios
- Anime Room* **Tiger & Bunny (1-5)** (2 Hours - Video - Rating: TV-14)
Heroes Block: What would happen if superheroes needed sponsorship to operate? Sternbild City is such a place, where 'Next's, people with special abilities reside and protect the city.
- 4:30 PM** *Video Room* **Sneak Preview: Survival Plan Z** (1 Hour - Video - Rating: PG-13)
A Simply Infectious Movie!!
- 5:00 PM** *Main Programming* **End Of The World Concert: Wild Mercy** (1 Hour, 30 Minutes)
Celebrate the upcoming end of the world with Wild Mercy in concert.
- Grand Ballroom 6* **The Future of Comic Book Movies** (1 Hour)
What’s on deck, what’s getting the green light and what’s stuck in development hell?
- Grand Ballroom 7-8* **Who Said That!?** (1 Hour - Contest - Rating: PG)
A contest with audience participation of knowing who said what from any and all *Star Trek* programs/movies, etc. Starfleet Command Officers will lead this session.
- Indpls Ballroom A-C* **Zombies! with Charlie Kaufman** (1 Hour - Presentation - Rating: PG-13)
Preventing and preparing for the Zombie Apocalypse with disaster preparedness expert Charlie Kaufman.
- Indpls Ballroom D* **Top 10 Worst Movies for 2012** (1 Hour - Presentation - Rating: PG-13)
Come and experience the hideous glee of movies like *The Banglar King Kong* and a special horror tribute to everyone’s favorite holiday.
- 5:30 PM** *Dr. Who Room* **Doctor Who with Tom Baker: “Warriors’ Gate”** (Time approximate) (1 Hour, 30 Minutes - Video - Rating: PG-13)
The Doctor, Adric, and Romana soon discover they are not the only space travelers trapped in E-Space. A slaver ship carrying a living cargo is attempting to free itself, and seeks whatever technology they can steal from the TARDIS!
- Video Room* **Super Happy Fun Time** (1 Hour - Video - Rating: PG-13)
Stupid fun with the hit game What Would U Do For a Fu@*ing Shirt, where U the audience answer questions to win a chance to entertain us to win shirts and other prizes.



- 6:00 PM** *Grand Ballroom 6* **Lyric Writing 201** (1 Hour - Workshop - Rating: G)
Part 2 of 2, participants return for a “line reading” of their work. We polish and strengthen their structure, rhymes, and flow, offering suggestions that they may or may not take. Most participants come out with a good set of lyrics that they can then put to a tune. At the very least they will have learned a method of creating lyrics that will help them in their future song writing.
- Grand Ballroom 7-8* **Mistakes Beginning Writers Make** (1 Hour)
Learn the most common mistakes beginning writers make and how to avoid them.
- Indpls Ballroom A-C* **Art Auction** (2 Hours - Audience Participation - Rating: PG)
Art Auction
- Indpls Ballroom D* **Techniques of Fiberglass Costuming** (1 Hour - Rating: PG)
Fyberdyne Labs presents the intricate processes of fiberglass costuming.
- Anime Room* **AccelWorld (1-5)** (2 Hours - Video - Rating: TV-14)
Heroes Block: Roly-poly Haruyuki’s life changes completely when the school beauty, Kuroyuki-hime, takes an interest in him and introduces him to Brain Burst, a special program that accelerates one’s perception of their surroundings for a limited time.
- 6:30 PM** *Main Programming* **Setup** (30 Minutes)
Setup Cheshire Moon
- Video Room* **Tucker and Dale vs Evil** (1 Hour, 30 Minutes - Video - Rating: R)
Hillbillies have feelings too, but not according to these college kids. They’ll get what’s coming to them
- 7:00 PM** *Main Programming* **Concert: Cheshire Moon** (1 Hour - Audience Participation - Rating: NC-17)
A fountain of folklore, melody, and magic that is Cheshire Moon in concert.
- Grand Ballroom 6* **Sci-Fi/Fantasy Spelling Bee** (1 Hour - Contest)
The annual event will bring competitors together to spell out some of the most beloved people, places and things in the multiverse. Can you tell T’Pau from T’Pol? Prove it!
- Grand Ballroom 7-8* **Sci-Fi Television Cancelled Too Soon** (1 Hour)
Did any of your favorite science fiction TV shows get too quick a hook?
- Indpls Ballroom D* **Why Movie Preproduction Matters** (1 Hour - Expert Panel)
Join Mark Racop, Chuck Budreau, and Kate Chaplin to find out why you’ll never hear a filmmaker say, “There was just too much preproduction on this movie.” Learn what to do and what not to do while putting together the elements to make your latest blockbuster. Come armed with questions and ask the experts how to make your movie happen.
- Dr. Who Room* **Doctor Who with Matt Smith, Karen Gillan, and Arthur Darvill: “The Girl Who Waited”** (1 Hour - Video - Rating: PG)
The Doctor takes Amy and Rory to what he assumed was a holiday planet, but due to a plague quarantine, they arrive in a “kindness” clinic, where the Doctor and Rory get separated from Amy. Trapped in one of the quarantine rooms, time passes much faster for the heroic girl, with the Doctor and Rory finally catching up to her... 36 years later!

Critter Build Session Rules:

1. Do not bring your own LEGO or other construction toys to the build session. There are already plenty and any construction toys present will be presumed by event staff to have been brought by Volg (Joe Greene).
2. Report any breakage/accidents to event staff so that we can be aware and resolve any problems/side effects. We realize accidents happen, we need to know so they can be fixed.
3. No builder under the age of 13 will be allowed to participate unless they are part of a team which includes a physically present adult guardian/assistant.
4. No new builders will be accepted within the last hour of the posted build times.
5. Upon completion of the build session, participants will be expected to assist in returning any unused parts to the storage bins.
6. Each ‘Critter’ will be stored by event staff with related participant information until the competition.
7. All Critters must comply with competition rules for 2lb Critter Class, available at Registration.
8. You are not required to build your Critter at the convention! You may bring one from home for the competition, just please do not bring it to the build session.
9. Have Fun!



Saturday, July 7th

8:00 PM	<p><i>Main Programming</i> Setup: Masquerade (30 Minutes) Setup: Masquerade</p> <p><i>Grand Ballroom 6</i> Most Memorable SF&F Heroes and Villains (1 Hour) In science fiction and fantasy, who, or what, stands out as the most memorable heroes? The most memorable villains?</p> <p><i>Grand Ballroom 7-8</i> Pre-Teen and Teen Science Fiction: Shaping Future Adult Markets (1 Hour - Round Table) Discussion - Rating: PG The conventions of teen science fiction will form its readers' expectations of adult fiction when they get older. We will examine current teen fiction, compare it to past teen fiction, and predict the path of future teen fiction.</p> <p><i>Indpls Ballroom A-C</i> Crafting Fandom (1 Hour - Expert Panel) Does sci-fi/fantasy fandom inspire your inner crafty geek? Does watching old <i>Doctor Who</i> episodes inspire you to knit a scarf of crazy length? Did you knit yourself a Jayne Cobb hat? Then this is the panel for you! Join <i>Knits for Nerds</i> author Toni Carr (aka Joan of Dark) and other craft artists while they discuss their favorite nerdy projects.</p> <p><i>Indpls Ballroom D</i> Video Editing in Premiere (1 Hour - Expert Panel) Mark Racop, Jeff Ello, and Eric Bumpus show the ins and outs of digitizing footage, editing, laying in audio tracks, and other fun editing tricks.</p> <p><i>Dr. Who Room</i> Doctor Who with Matt Smith, Karen Gillan, and Arthur Darvill: "The God Complex" (1 Hour - Video - Rating: PG) Still trying to find that ever-elusive holiday spot, the Doctor, Amy and Rory wind up trapped in a 1980's-styled hotel, where each room is filled with the occupants' most terrible fear. Succumbing to it makes you the target of a horrifying creature very much resembling a minotaur!</p> <p><i>Anime Room</i> Anime Tropes (1 Hour - General Discussion) Panel: An explanation and discussion of common, recurring anime themes and tropes</p> <p><i>Video Room</i> The Convent (1 Hour, 30 Minutes - Video - Rating: R) In our opinion, the greatest opening for a movie... wait for it... EVER!!</p>
8:30 PM	<p><i>Main Programming</i> Masquerade (1 Hour - Contest - Rating: G) Masquerade costuming contest.</p>
9:00 PM	<p><i>Grand Ballroom 6</i> Writing and Holding a Full-Time Job (1 Hour) Few people make enough money writing to quit their day job. Learn how to do both.</p> <p><i>Grand Ballroom 7-8</i> Phoenix Theatre (1 Hour) Phoenix Theatre presents...</p> <p><i>Indpls Ballroom A-C</i> Setup (30 Minutes) Concert Setup</p> <p><i>Indpls Ballroom D</i> Film Sound (1 Hour - Expert Panel) A detailed discussion on how to gather the best sound for your film project.</p> <p><i>Dr. Who Room</i> Torchwood - Miracle Day: "The Middle Men" (1 Hour - Video - Rating: R) What is "The Blessing" and how is it connected to the real conspirators behind Miracle Day, the elusive "Families"? As Rex and his crew go deeper undercover, Gwen is faced with the toughest decision of her life— to rescue her family, she must betray Capt. Jack!</p> <p><i>Anime Room</i> Hayabusa (Live Action)/AKB0048 Ep1 (2 Hours - Video - Rating: G) Inspirational: An astronomy student becomes involved with the Japanese Space Agency's launch and recovery of a robot probe to an asteroid in this fictionalized telling of the Hayabusa Mission. The Right Stuff of unmanned space flight.</p>
9:30 PM	<p><i>Main Programming</i> Setup: Dance (30 Minutes) Setup: Dance</p> <p><i>Indpls Ballroom A-C</i> Concert: Wax Chaotic (1 Hour - Audience Participation - Rating: NC-17) Both musically and lyrically eclectic, Wax Chaotic changes the mood and tone of their performance as whimsy dictates. Their musical influences include alternative, punk, bluegrass, blues, rock, pop, and of course, traditional and modern folk. They are lyrical storytellers, weaving themes of science-fiction and fantasy in with real-world events from their own lives.</p> <p><i>Video Room</i> Super Happy Fun Time (1 Hour - Video - Rating: PG-13) It's a super time. It's a Fun time. It's a happy time. And did we mention, we give out free st*ff</p>



10:00 PM	<p><i>Main Programming</i> Karaoke (4 Hours - Audience Participation - Rating: PG-13) Karaoke and dance.</p> <p><i>Grand Ballroom 6</i> Comic Book Movies in Retrospect (1 Hour) Come and share your thoughts on the best and the worst so far. The more input, the better!</p> <p><i>Indpls Ballroom D</i> A Walk Through the Neighborhood (1 Hour - Presentation - Rating: G) An updating of the latest science of planets in the nearby star systems - population, types, probable conditions on the ground, and speculation on possible life forms. "There are probably about one hundred super-Earth planets in the habitable zones around stars in the neighborhood of the Sun at distances less than about 30 light-years" (Spaceref.com, summarizing European Southern Observatory survey)</p> <p><i>Dr. Who Room</i> Torchwood - Miracle Day: "Immortal Sins" (1 Hour - Video - Rating: R) As Gwen delivers Jack to "The Families", we flash back to New York 1922 and a chance encounter between Jack and an Italian immigrant named Angelo. Little does Jack know that their intimate relationship will have deep repercussions in the present!</p>
10:30 PM	<p><i>Indpls Ballroom A-C</i> Open Filk (1 Hour, 30 Minutes) Come sing, listen, or share.</p>
11:00 PM	<p><i>Grand Ballroom 7-8</i> Polyamory: More Than One Way to Skin a Cat (1 Hour - Expert Panel) There are as many flavors of polyamory as there are people living the lifestyle. How do you love? How do you craft your relationships? How do you deal with the green-eyed monster?</p> <p><i>Indpls Ballroom D</i> How Does Science Work? (1 Hour) What is it that makes one thing "science" and something else "not science"? What are the key elements that define "science"?</p> <p><i>Dr. Who Room</i> Torchwood - Miracle Day: "End of the Road" (1 Hour - Video - Rating: R) The origins of Miracle Day and "the Blessing" are finally revealed, just as the CIA takes charge of the situation. But Jack discovers a secret in Angelo's room, and with Gwen now deported, it's up to him and Esther to bring it back to Torchwood!</p> <p><i>Anime Room</i> Hayabusa (Live Action)/AKB0048 Ep1 (1 Hour - Video - Rating: TV-14) Inspirational: Even in a future where there are bans on public entertainment, four young girls set out to follow their dreams of becoming members of the guerilla idol group, AKB0048. More Eps available in video gaming. Starts at 11:20</p> <p><i>Video Room</i> Darkside Ball (3 Hours - Video - Rating: R) Let's see you dance, sucka! Adults only</p>
11:30 PM	<p><i>Anime Room</i> First Squad (1 Hour, 30 Minutes - Video - Rating: TV-MA) The Problem with Dead People: During WWII, many nations sought to exploit mental powers to turn the tide of the war. The Russian First Squad was, unfortunately, wiped out. Now the last member must rely on the powers of her dead allies to fight off the Gernam attempt to resurrect a warrior without equal. Starts at 11:45</p>

Sunday, July 8th

7:00 AM	<p><i>Anime Room</i> You Are Umasou Da Ne?/Oblivion Island (1 Hour, 30 Minutes - Video - Rating: PG) Sunday Morning Adventures: A baby carnivore dinosaur is raised by plant eating dinosaurs, resulting in a cute and comical identity crisis. The title literally translates "Aren't you tasty?"</p> <p><i>Video Room</i> Mars Attacks (2 Hours - Contest - Rating: PG-13) Starring Tom Jones singing his hit song, "It's Not Unusual"</p>
8:30 AM	<p><i>Anime Room</i> You Are Umasou Da Ne?/Oblivion Island (1 Hour, 30 Minutes - Video - Rating: PG) Sunday Morning Adventures: Grieving for her dead mother, Haruka embarks upon a magical quest to Oblivion Island, where lost and forgotten things are taken, in order to retrieve her mother's hand mirror.</p>
9:00 AM	<p><i>Dr. Who Room</i> Sherlock with Benedict Cumberbatch and Martin Freeman: "A Study in Pink" (unaired pilot) (1 Hour, 30 Minutes - Video - Rating: PG-13) As a special feature, we are presenting the unaired pilot for the award-winning <i>Sherlock</i> series, "A Study in Pink". The immortal detective has been re-imagined to the 21st Century, a legendary genius who embraces cyberspace as one of his many tools in criminal detection. In the opening episode, recently retired Afghanistan field doctor John Watson meets the eccentric Sherlock in hopes they can share the expense of a large London flat. But when Scotland Yard calls for his help in solving a series of high-profile suicides, Watson finds that there is wonder and danger in being associated with Sherlock Holmes!</p> <p><i>Video Room</i> Legend (2 Hours - Rating: PG) This is before Tom Cruise made the horrible mistake of <i>War of the Worlds</i>. Oh, and it has Darkness and unicorns. Who doesn't love unicorns?</p>



Sunday, July 8th

10:00 AM	<p><i>Main Programming</i> Non Denominational Chapel Service (1 Hour - Family Friendly Activity - Rating: G) Join us for a short time of worship and sharing.</p> <p><i>Indpls Ballroom A-C</i> Rational Time Travel (1 Hour - Round Table Discussion - Rating: PG) Rational time travel is that which does not invoke the hack writer’s copout - the parallel universe. Imagine the infinite energy cost of throwing off another parallel universe every time someone takes a breath. A “one road” time path is much more rational and only requires the energy of creating the contents of the time machine chamber in the new spacetime. We’ll look at examples of time travel from existing science fiction. Audience participation is welcome.</p> <p><i>Anime Room</i> C: The Money of Soul & Possibility Control (2 Hours - Video - Rating: TV-14) Ending with a Bang: The credit economy takes an interesting twist with battles using a person’s future as collateral for power.</p>
10:30 AM	<p><i>Dr. Who Room</i> The Sarah Jane Adventures with Elisabeth Sladen: “The Last Sontaran” (1 Hour - Video - Rating: G) Sarah and the gang investigate mysterious lights around the Tycho Radio Tower, only to run face-to-potato head with the only surviving Sontaran from the Tenth Battle Fleet destroyed by the Tenth Doctor. And, as you might guess, he’s not feeling mellow about it.</p>
11:00 AM	<p><i>Main Programming</i> Trailer Park (1 Hour - Rating: PG) Relax and nurse your Sunday hangover with classic (and not so classic) movie trailers from days gone by, as well as trailers for current and upcoming Hollywood blockbusters.</p> <p><i>Grand Ballroom 6</i> The Big Bang Theory Discussion (1 Hour - General Discussion - Rating: PG) Our whole universe was in a hot dense state when a pretty girl moved in across the hall from 2 of “our” fellow geeks. Now 5 years later, this TV show is the number one comedy on television and demonstrates to the world that the geeks shall inherit the Earth! Discuss the show “about us”.</p> <p><i>Grand Ballroom 7-8</i> Setup: Critter Course (30 Minutes) Setup: Critter Course</p> <p><i>Indpls Ballroom A-C</i> Sets and Props (1 Hour - Expert Panel) Mark Racop, Jill Racop, and Mark Shidler tell how you can make an entire space station out of \$300 worth of Styrofoam. Sets and props are vital in any movie, but even moreso in a science fiction film. Find out how it can be done well and on a budget.</p> <p><i>Indpls Ballroom D</i> FTL: The Good, the Bad, and the Ugly (1 Hour - Round Table Discussion - Rating: PG) The science for possible faster-than-light travel is not well-developed, but when it arrives, you can be sure that it will contain an inner logic and not obviously violate existing physical laws. We will take examples from existing science fiction to marvel at the creative hyperdrives and howl at the boneheaded ones. Audience participation is welcome.</p> <p><i>Video Room</i> Equilibrium (2 Hours - Video - Rating: R) Updated take on <i>Farenheight 451</i> that has amazing gun katas.</p>
11:30 AM	<p><i>Grand Ballroom 7-8</i> Critter Course (1 Hour, 30 Minutes - Contest - Rating: G) Can’t take the heat, or just want to test your robot in a more civilized fashion? Try the Critter Course— an obstacle course designed to challenge your robot’s design and your skills!</p> <p><i>Dr. Who Room</i> Doctor Who with Matt Smith, Karen Gillan, and Arthur Darvill: “Closing Time” (1 Hour - Video - Rating: PG) With the Doctor now getting closer to his fate at Lake Silencio, he revisits his former roomie Craig Owens, now married to Sophie and a brand-new papa. But his arrival couldn’t have come at a better time, as sightings of strange silver “rats” at a local department store force the Doctor to intercede on behalf of Earth, with Craig as his reluctant accomplice.</p>
12:00 PM	<p><i>Main Programming</i> Concert: Herculean Cheese Storm (1 Hour) Crystal Wolf and Allyson Clarkson team up as Herculean Cheese Storm for this concert.</p> <p><i>Grand Ballroom 6</i> What Happened to American Space Exploration? (1 Hour - Rating: G) With retirement of the US Space Shuttle, America now has to send its astronauts to space on either Russian craft or fly commercial. Despite the encouragement of commercial and private space activity, what happened to the dream? Why and where did we falter? What can we do to get back into the final frontier?</p> <p><i>Indpls Ballroom A-C</i> So When Will the Computers Take Over? (1 Hour - Round Table Discussion - Rating: PG) We have all read or seen the books and movies where the computer AI takes over the world. When should we expect this?</p> <p><i>Indpls Ballroom D</i> How to Be a Prolific Screenwriter (1 Hour - Workshop) Prolific Screenwriter is a simple five-step reformatting technique that turns outlines & books into screenplays. This screenwriting course, designed at UCLA Extension, speeds up the screenwriting process.</p> <p><i>Anime Room</i> Coicent/5 Numbers (1 Hour - Video - Rating: TV-PG) Ending with a Bang: Two side stories set in the future world of Freedom.</p>



12:30 PM	<p><i>Dr. Who Room</i> Whoosier Network Door Prize Drawings! (1 Hour - Rating: G) Hope you got your tickets, because we have some terrific prizes ready to be raffled off!</p>
1:00 PM	<p><i>Main Programming</i> Comics Now: Marvel, DC, and Others (1 Hour) The state of comics since the start of the New 52 (from 2011 on).</p> <p><i>Grand Ballroom 6</i> Pagan Ritual (1 Hour - Audience Participation - Rating: G) Come celebrate the Goddess</p> <p><i>Grand Ballroom 7-8</i> Setup: Critter Crunch (30 Minutes) Setup: Critter Crunch</p> <p><i>Indpls Ballroom A-C</i> Law and the Multiverse (1 Hour) A panel discussing the interaction of law and comic book stories.</p> <p><i>Indpls Ballroom D</i> Building Puppets (1 Hour, 30 Minutes - Q & A - Rating: G) Learn about puppet building, materials, designs, and puppeteering.</p> <p><i>Dr. Who Room</i> Doctor Who with Matt Smith, Karen Gillan, and Arthur Darvill: “The Wedding of River Song” (1 Hour - Video - Rating: PG) Throughout the universe, the time is 5:02 P.M., April 22 2011. On Earth, all historical events are happening simultaneously, and in the palace of Holy Roman Emperor Winston Churchill, His Majesty releases the one man who may be able to resolve the damage to the time continuum— a “soothsayer” known only as “the Doctor”.</p> <p><i>Anime Room</i> Ookami-san & Her Seven Companions (2 Hours - Video - Rating: TV-14) Ending with a Bang: A comical fantasy school romance between the wolf and hunter with the help of Little Red Riding Hood, Snow White, and other fairy tale characters with quirky personalities.</p> <p><i>Video Room</i> Night of the Living Dead (2 Hours - Video - Rating: R) The choice is yours, the original or the remake. Once again, don’t f- it up.</p>
1:30 PM	<p><i>Grand Ballroom 7-8</i> Critter Crunch (1 Hour, 30 Minutes - Contest - Rating: G) Robot Madness! The Critter Crunch is a brutal display of Robotic Combat! Bring your robot weighing in at 2 pounds or less to compete in vicious Arena Combat!</p>
2:00 PM	<p><i>Main Programming</i> Chris and Crys Take Over the World - Live Podcast (1 Hour) Come and join Chris Canary, Crystal Wolf, and Melissa Kocias as they explain the ins and outs of podcasting, the benefits that it can mean to marketing and generally answering questions and having a great time.</p> <p><i>Grand Ballroom 6</i> ET: Invader or Savior? (1 Hour - Round Table Discussion - Rating: R) What do people expect of our first contact with Non-Terrestrial Intelligent Life? Will they come to Earth to welcome us into the Galactic Civilization? Or just to take our women?</p> <p><i>Dr. Who Room</i> Doctor Who with Matt Smith: “The Doctor, the Widow, and the Wardrobe” (1 Hour - Video - Rating: PG) During World War II, the Doctor returns a kindness done for him by a woman who has just discovered that her husband, a fighter pilot, will not be returning home for Christmas. Upon the widow’s arrival at a relative’s huge mansion with her children to spend the holidays, the Doctor, posing as the house’s “caretaker”, whisks them off on a wondrous journey to another planet!</p>
3:00 PM	<p><i>Main Programming</i> Meet the Circle of Janus (1 Hour - Expert Panel - Rating: PG) Meet the officers and members of the Circle of Janus</p> <p><i>Grand Ballroom 7-8</i> Figurine Sculpture Demonstration (1 Hour) Sculptor David Lee Pancake will give a figurine sculpting demonstration. He will show how to construct a wire armature for the human figure and the application of polymer clay. He will use a variety of techniques to apply textures and detail to the sculpture.</p> <p><i>Indpls Ballroom A-C</i> Movie and TV Franchises in Comics (1 Hour) How have these franchises taken off? Including <i>Buffy</i>, <i>Angel and Faith</i>, <i>Planet of the Apes</i>, <i>Ghostbusters</i>, <i>Steed and Peel</i>, <i>Fringe</i>, <i>Supernatural</i>, and <i>Warehouse 13</i>.</p> <p><i>Anime Room</i> Kill Me Baby! (2 Hours - Video - Rating: TV-14) Ending with a Bang: Sonya-chan leads a double life as an assassin and middle school student, accompanied by her spastic classmate, Oribe, and psuedo-ninja, Agiri</p>
4:00 PM	<p><i>Main Programming</i> Rap with the ConChair (1 Hour - General Discussion - Rating: G) Come rap with the ConChair.</p>





ROBERT A. HEINLEIN

MEMORIAL BLOOD DRIVE

Don't forget the Robert A. Heinlein Memorial Blood Drive for the benefit of the Indiana Blood Center, Saturday from 9:30am-2:00pm. The Indiana Blood Center is a vital link in Indiana's health care infrastructure, supplying more than 550 units of blood to more than 60 Indiana hospitals every day. The nonprofit community service organization was founded in 1952 to provide a continuous, safe and adequate supply of blood products and testing services. Whole blood can be donated every 56 days, so if the last time you donated was May 11 or earlier, you can donate again! So lend an arm and help InConJunction hit its annual donation goal. Donating blood is safe, simple and it saves lives.



**The Circle of Janus
Science Fiction and Fantasy Club**

Want to learn more about the club that sponsors the convention? In the central Indiana area and looking for a group of like-minded fans? Then come to Main Programming on Sunday at 3:00 PM for the Circle of Janus Meet & Greet to chat with club members and officers.



Check Out Our Webpage!

Many of our guests and panelists, dealers, artists, charity auction donors, and sister clubs have webpages that are not listed in this Program Book. Some of the panel descriptions and bios have been edited for length here, but have been left intact there. Anyone wishing for more information should check the appropriate pages at www.inconjunction.org.



NOTES



IT'S THE END OF THE WORLD? BUT I FEEL FINE!



**THANK YOU FOR ATTENDING INCONJUNCTION 32.
WE HOPE TO SEE YOU NEXT YEAR!**



INCONJUNCTION

Science Fiction & Fantasy Convention

2013

STRANGE NEW WORLD



**July 5-7
2013**